

EURO FUR ENCE 21



GREENHOUSE WORLD



HELLO, AND WELCOME TO EUROFURENCE 21!

We buried the hope to have a quiet year the moment you guys literally ran our doors in the moment registration started. We wouldn't have expected it, but we ran out of space – yes, that 150% increased space – almost instantly, and so we're once again upgrading the con to make sure everyone will be able to get a seat! We have completely reorganized, and vastly expanded our function space, and we hope we have learned our lessons this time.

I think we can all agree that last year's convention was a huge success, but we couldn't hide the fact that a few of us lost quite a few feathers (or rather patches of fur) in the process. Of course, the last thing you want is a permanently burned out crew, and because of that, the main focus of Eurofurence 21 will be about increasing our efficiency and keeping our own timetable. This is one of the reasons we are not presenting a new episode of the Pawpet Show this year. We could have pulled it off, but with a heavy heart we decided it would not have been worth the price we would have had to pay. Sometimes you just have to take a break.

However, that doesn't mean, that this year's convention is going to be boring! Our event calendar is packed with exciting stuff, and we're glad to present two of the most talented guests of honor in furry history, Rhubarb and Cosmik. These names may not immediately ring a bell if you've not been able to visit any US conventions yet, but I can promise you, they will put on a stage show you can't afford to miss!

Last but not least, I would like to thank the Estrel Hotel for having us again - and now that they have a much better idea what they're getting themselves into, we expect our already excellent cooperation to work out even better, and make Berlin home of the furries for a week once again!

Yours sincerely,

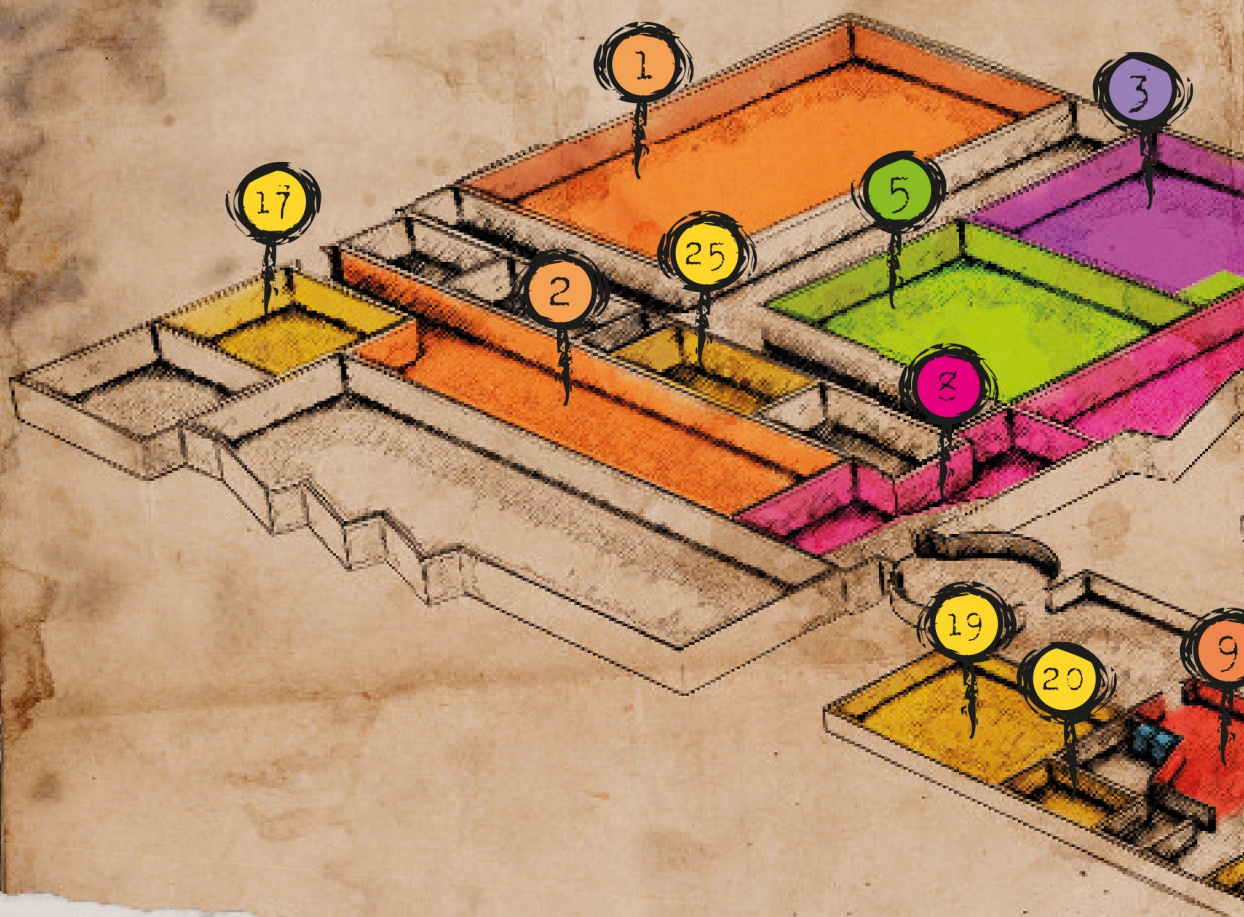
Sven "Cheetah" Tegethoff
(Chairman, Eurofurence e.V.)





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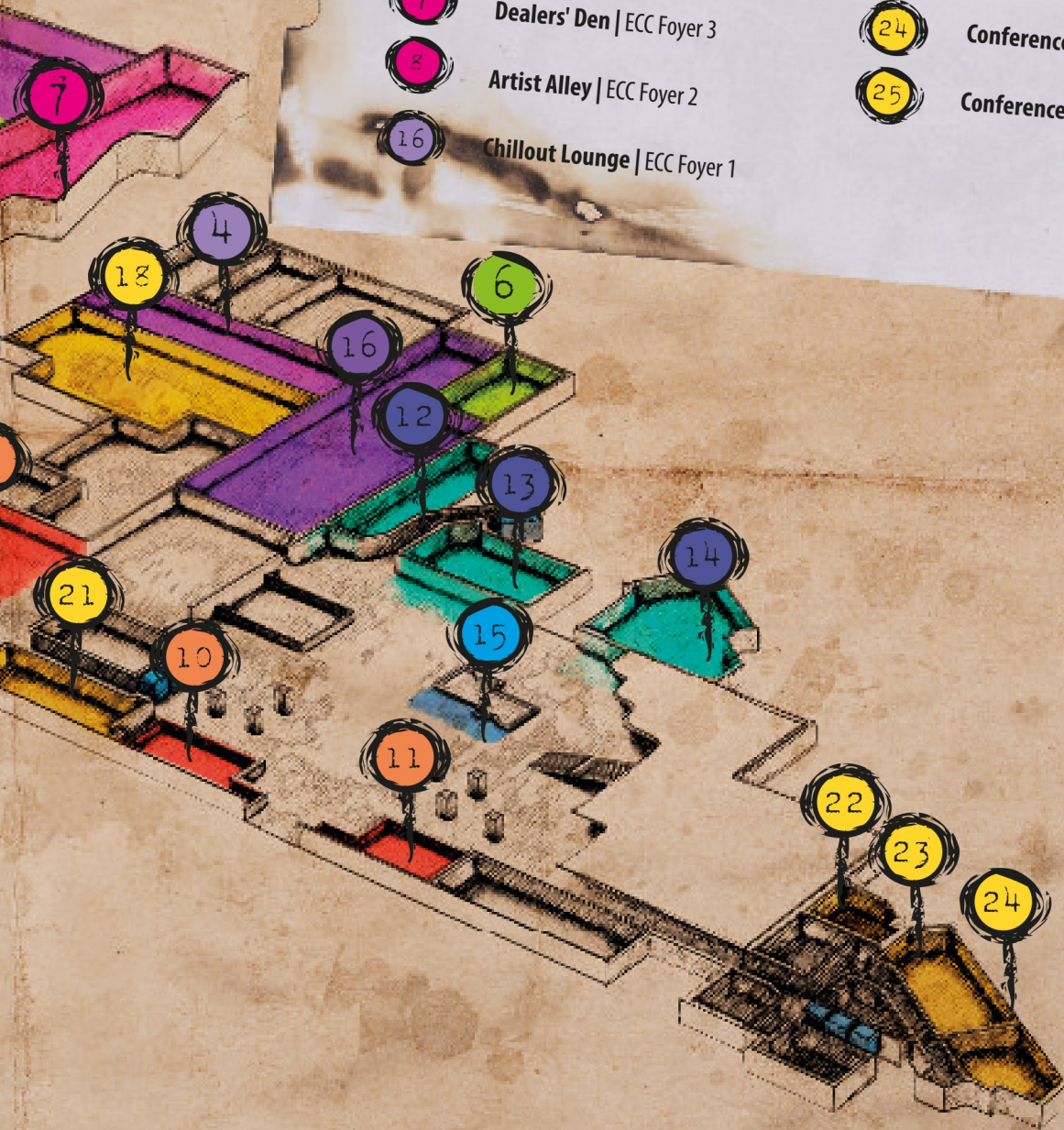
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SECURITY

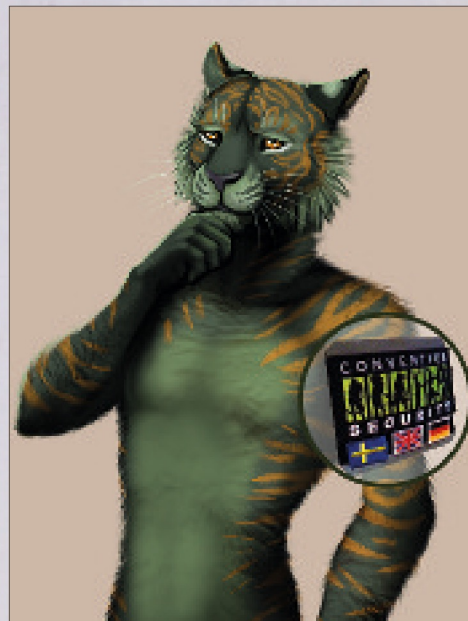
A WARM WELCOME FROM OUR SECURITY SERVICE

Your safety is important to Eurofurence and so our security service is on duty for you 24/7. The team consists of professionals and volunteers alike and just as everyone in the staff of the convention, they all do their duty for free. All members of security can be recognized by the „Convention Security“ logo, usually worn on the arm.

The flags underneath the patch tell you which languages the officer speaks. The mother tongue is always the one on the left. Officers roam the convention and they are on duty at many locations around the hotel such as the Art Show or the Dealers' Den. They also offer a locker service in the convention center for your convenience.

If you need any help, have concerns or just a question, do not hesitate to contact any member of our security service team or call security and medical support via our hotline: +49 176 8901 0003

This hotline will be answered 24/7 by our security dispatchers. They will gladly answer your questions or send help your way immediately. If you would prefer to talk to a female officer that is no problem either of course!



DID YOU KNOW?

- Some security officers will roam the convention with blue water-carrier backpacks and give out free water to fursuited attendees, especially around fursuited events. If you see one of them, just wave at them to receive as much water as you like without the need to walk to the headless lounge.
- Eurofurence has a large team of certified and friendly paramedics on site at all times. They can take care of anything from a minor scratch to a life threatening injury. Please note though that due to German laws they are not allowed to hand out medication e.g. painkillers.

As you can see, our security service team is there for you whenever you need them. And even though some of them might look intimidating with all their equipment, do not forget that they are all fursuits themselves. They take their job seriously, not themselves! So don't be shy - come and say hi!

We would also like to highlight that our security service is certified by MI:3 for its high quality standard! If you want more information on this project have a look at their official website under <http://mi-3.services>





EUROFURENCE RULES OF CONDUCT

Eurofurence likes to present itself as a professional convention of friendly, respectful and open-minded members of the furry community and their friends. As a condition of membership, all Eurofurence attendees are required to abide by these rules of conduct for the entire duration of their stay, even prior to opening or after closing of the convention. When in doubt about any of these rules, please ask - we will gladly answer all your questions. However, please understand that we will not debate these rules with you during the convention. The rules of conduct will be strictly enforced by Eurofurence security volunteers who will be clearly identified as such on site. If you have any problem with any action taken by a Staff member you may take the matter up with the Chief of Security or the Chairman.

General Rules

Any action or behavior that causes significant interference with convention operations, excessive discomfort to other attendees, or adversely affects Eurofurence's relationship with its guests, its venues or the public is strictly forbidden and may result in permanent suspension of membership. This general rule supersedes all others listed below and may be invoked at any time.

- o Please treat each other respectfully.
- o You are liable for any damage you might cause.
- o Always follow the directions by convention staff and security.
- o Harassment of any kind, including physical assault, battery, deliberate intimidation, stalking, or unwelcome physical attentions, will not be tolerated.

FOR YOUR
EYES ONLY

Please be aware that the lobby, the foyers and the restaurants are public areas, and that there may be regular hotel guests around who are not taking part in our convention. Please help us to give them the best possible impression of our fandom!

Registration and Badges

You must be at least 18 years old by the first day of the convention. Eurofurence functions are open only to registered attendees. Attendees are identified by their personal membership badge. A badge is valid only for the person to whom it was issued and may not be shared.

Badges must be presented and/or surrendered to any Staff member requesting it. Changing or obscuring information on your badge is not allowed.

Hotel Rules

The consumption of food or drink purchased from outside of the hotel is not permitted in the hotel's public areas. It is strictly forbidden to throw/dangle/hang anything out of any windows, balconies or any other elevated location. Violators will be expelled from the convention. Attendees may not enter the service areas of the hotel. This includes all backstage areas, service elevators, the rooftops, emergency exits and all areas marked as "Staff Only".

Disabling or deliberately triggering fire-protection devices (such as smoke detectors, sprinklers, door alarms) is strictly prohibited. The sale of any kind of merchandise outside the official Dealers' Den requires explicit permission by the Eurofurence Board of Directors.

No sleeping in the lobby, the hallways or the meeting rooms. Get a room, please!

- o For safety reasons it is not allowed to bring dogs, cats or other animals into your hotel room or any of the convention event areas.

Parties and Gatherings

Gatherings in hotel rooms must not generate any noise that can be heard in neighboring rooms during nighttime hours. Hotel doors must be kept shut during such gatherings and guests are not permitted to congregate in the hotel corridors. Loud parties will be given a single warning to remain quiet. No second warnings will be given before action is taken by the hotel to remove the offending individuals. All room occupants are equally responsible for cleaning up after a party. Trash must be put into bags. Don't leave the mess for housekeeping.

- o Security is required to clear out overcrowded rooms. For your own safety we recommend keeping the occupancy below 10 in a regular room, or below 20 in a junior suite.

Clothing and Decency

Wearing costumes, accessories or displaying items made out of real fur is not allowed. Nudity exceeding the equivalent of a non-thong bathing suit is not allowed in public. To prevent damage to costumes and hotel property, body paint requires an individual permission by the Chief of Security. Face makeup does not require permission.

- o Sexual behavior that goes beyond a mere display of affection is not allowed in public.
- o Display of fetish gear is not permitted in public, even if it is part of a costume.
- o Display of adult materials (such as room signs, flyers, business cards, posters and drawings on public message boards) is not permitted in public areas of the hotel and convention center.

The limit for "adult themed" materials is the equivalent of what you can see on the magazine covers at an average German newsstand. Drawing the line for "fetish gear" is a little bit more tricky. To avoid unexpected differences with our Security Staff, please ask us in advance if you're unsure about the adequacy of an item.

When used as a fashion statement or part of a costume, the following items are usually allowed:

- o Collars (without leash)
- o Decorative Wristbands (without D-Rings)
- o Sled Dog Harnesses (only if part of a matching costume)

The following items are explicitly NOT allowed in public:

- o Full-body rubber or vinyl costumes.
- o Costumes that are visibly "anatomically correct".
- o Costumes or accessories related to age-play, pet-play or BDSM.
- o Costumes indecently revealing the wearers own private anatomy.



We may take the liberty to allow additional exceptions if your outfit is exceptionally discrete, tasteful and/or good looking - no promise, though.

Alcohol and other Substances

Persons who are intoxicated to the point of incapacity will be escorted to their room, and may consequentially be banned from the convention. Any individual found to be in possession of or distributing illegal or controlled substances will be removed and reported directly to the local authorities. Smoking is not permitted anywhere inside the hotel and convention center, except for the smokers' lounge.

- o You are expected to drink responsibly. You will be held responsible for what you do, even when drunk.

Weapons

All weapons, including look-alikes, replicas, tools and toys must be approved immediately after your registration on site. Please go to the ConOps office for approval. Security may require your weapon to be peace-bound. Tampering with the peace bonding is not allowed. No water pistols, silly string, or any thrown or projectile-type toy may be used in any area of the hotel or convention center. Mock fights, swordplay, fire breathing or any other dangerous activities are not allowed.

- o Exceptions for staged events are possible, but require an individual permission by the Chief of Security. Please make sure to inquire ahead of time - preferably before the convention.

Photography and Video

Eurofurence e.V. reserves all rights to video and photo material gathered at the convention with the exception of footage from private rooms.

Eurofurence e.V. grants you the right to use videos and photos you have taken at the convention for private and/or non-commercial purposes.

Publication in for-profit media requires written permission by the Board of Directors.

Official Eurofurence camera teams may record video and take photos in the public areas of the convention and during events to be used for publication. You agree that videos and pictures taken of you can be used in such publications without release or compensation. A release will only be required for material filmed in situations where a reasonable expectation of privacy exists.

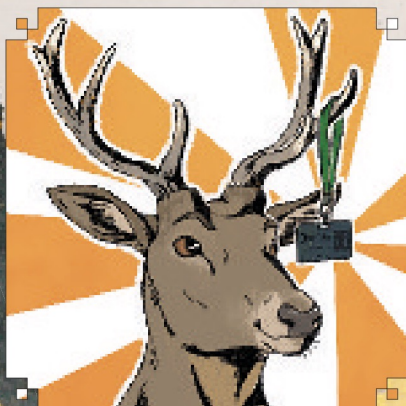
Photography and filming is strictly forbidden in the Art Show. Cameras and cell phones will have to be left outside.

Other restrictions or rules may apply for certain events, and will be announced on location.

The Bottom Line

That being said, many of the above rules involve "worst-case" scenarios and are put into place to ensure the safety and comfort of our members. In the past, Eurofurence has generally been a quiet and pleasurable experience, and we anticipate no difficulties, as our members as a whole are rational and responsible adults. Eurofurence is prepared to deal with any or all of the above scenarios in a rapid and efficient manner, should they occur. We thank our members for their past cooperation and for their continued assistance in making this a safe and enjoyable experience for everyone. Have fun - just please remember to be courteous of those around you while doing so! We hope you will have a great time!

LONG STORY SHORT...



Always wear your badge.



Clothe appropriate for public.
Usually common sense is the best guideline!



No weapons.
No, you may not press that red button.



Pictures taken of you at the convention may
be used for non-profit media.



No cameras in the Art Show!



Respect other furs' privacy.
Basically... don't be creepy.



Consumption of food and drinks purchased
elsewhere is not permitted in the hotel's
public areas.



Drink responsibly. Otherwise you'll spoil the
convention not only for yourself.



No smoking inside the hotel!
Only exception is the smokers' lounge.



WUFF 16

Ukraine, Kiev

Wuff.org.ua



May 04-08

 facebook.com/uafurence

 [@uafurence](https://twitter.com/uafurence)



CONOPS

The department for Convention Operations (ConOps) offers help and assistance to all guests. If you encounter any problem and your friends or neighbors can not help you, feel free and visit us.

For example we can help you with:

- Lost and found items
- Forwarding messages to EF staff members
- Information about the convention, events and panels
- Volunteering to support Eurofurence

You can contact us at the EF-Registration located in the „Large Gallery“ or come directly to our office located in the „Estrel Hall“ part C. Also, please note that we do our best to be available for you during our busy opening hours (between 10:00 and 22:00) but if we happen to not be in our office when you arrive, please wait for a few minutes.

Darkwing, Director of ConOps

White Dragon, Team Lead Office



WHAT DO THE LANYARD COLORS MEAN? – A SIMPLE GUIDE



ATTENDEE



SPONSOR



SUPERSPONSOR



CREW



DIRECTOR



SECURITY



THE MOBILE APP

Your number one tool for surviving, plus getting the most out of Eurofurence.
Never again will you lose valuable time looking for your pocket schedule, when you could be using that time looking for your mobile phone instead. The app includes the following helpful features:

- The official schedule for events and panels
- Map of the Dealers' Den and artist descriptions
- Messages from the staff
- Travel and parking information
- State of the art note-taking tool
- Hotel bar drinks menu
- ... and more!



FREE TO DOWNLOAD

For both iOS and Android devices.
Download your copy today!

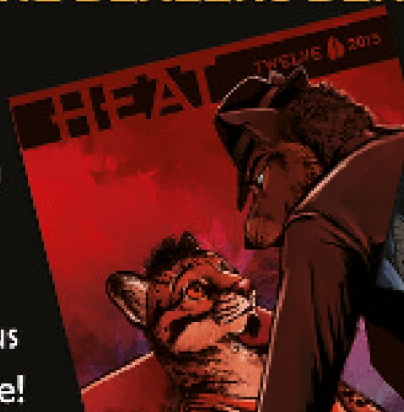
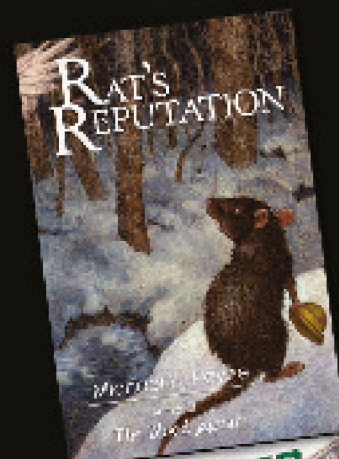


BLACK - PAW - PRODUCTIONS

FINEST ANTHROPOMORPHIC PUBLICATIONS IN EUROPE

MEET US IN THE DEALERS DEN!

- HEAT 12
- Caterwall
- Rat's Reputation
- Uncovered
- Red Devil
- DIGGER Omnibus
- ...and much more!



ART & PRODUCTS BY
TANIDAREAL



LUGGAGE TAGS • MOOD BADGES • MAGNETS • MUGS • SHIRTS • PRINTS • MUCH MORE

EF PRIME HD

EF PRIME IS BACK, AND BETTER THAN EVER!

As always, we're here to provide you with the latest information on upcoming events, straight to your hotel room on TV channel 1. We'll even show you stage events live! Even when the stage crew isn't ready for the next event yet, we'll have something for

you: with many years of conventions behind us, there are plenty of highlights to show. For the social media fans amongst you, the @EF_prime Twitter feed is back as well. Just mention us and you might end up on the screen!



@EF_prime

+++ We are on channel 1 now +++ Live and in HD +++

RESTAURANTS AND BARS

SUN THAI



Tuesday - Sunday
18:00 - 22:30

SANSSOUCI



Tuesday - Sunday
18:00 - 22:30

PORTOFINO



Tuesday - Sunday
12:00 - 00:00

ESTREL STUBE



Tuesday - Sunday
18:00 - 23:30

PIANOBAR



Open daily
18:00 - 00:00

ATRIUMBAR



Open daily
8:00 - Open End

SUMMER GARDEN



12:00 - 00:00
(weather permitting)

GUESTS OF HONOR

We are proud to announce this year's Guests of Honor: Rhubarb the Bear and Cosmik! These talented musicians are joining us from the States to entertain us with music, jam sessions and stage shows!



RHUBARB

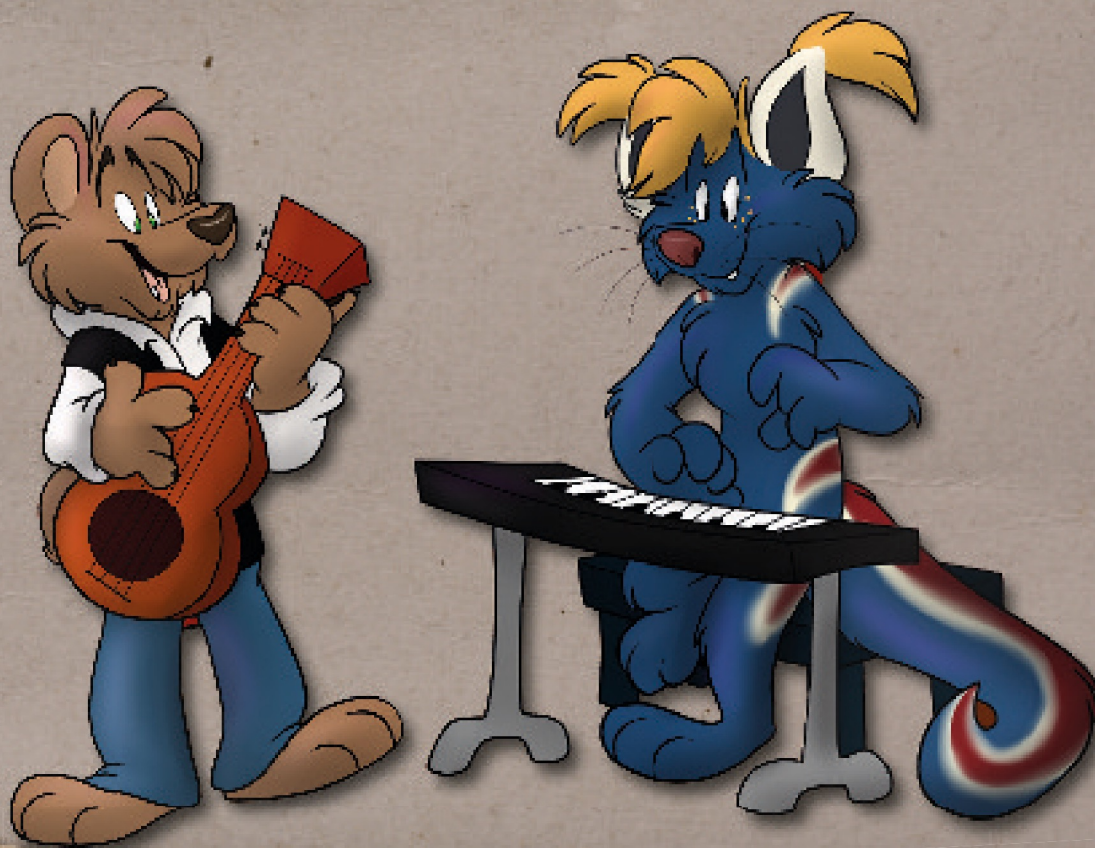
Rhubarb the Bear has a degree in Commercial Arranging from the Berklee College of Music and spent the last two and half decades performing and producing music for both TV and radio promotions as well as theme park shows.

In 2008, he discovered the furry fandom and soon after wrote the musical Julie Bunny Must Die! This was the first mainstream show of any kind to feature an empathic furry character.

In 2012, he performed his first fursuit show at the Texas Furry Fiesta. In 2013, he won "Best Kids Fringe" honors at the Orlando International Fringe Festival.

Rhubarb is very excited to be sharing the Eurofurence main stage with so many talented people and can't wait to meet everyone!





COSMIK

Cosmik works as a Music Director at the Winter Park Playhouse in Orlando, Florida. He also entertains regularly at the Rose & Crown Pub and Dining Room in Disney World's EPCOT.

In 2011, Cosmik attended his first convention and he has been entertaining the fandom ever since. He performs as a soloist with his dead dog pub sing-alongs at Anthrocon, as well as with his partner Rhubarb. He's also a charter member of Fox Amooore's super group Bandthro.

Adding to that, Cosmik will be recording and releasing his debut CD later this year! Rhubarb and Cosmik are sure to bring plenty of musical entertainment to EF and we are happy to have them as our GoH this year!

Check out the Eurofurence con schedule to see when these talented furs are performing and be sure to catch them on stage!



COSMIK HAT DIESEN SATZ AUF
DEUTSCH GESCHRIEBEN, WEIL
RHUBARB IHN NICHT LESEN KANN.





WILDLIFE CHARITY

Sometimes, catastrophe strikes the most undeserving! The Eurofurence charity this year is a story about exactly such a case.

For the first time, Eurofurence is supporting a charity that we already had in the past. Some of you may still remember our lovely charity from Eurofurence 19, the animal rescue center Wildtierhilfe Fiel e.V.

The Wildtierhilfe Fiel is a registered, non-profit animal charity organized by the family Fußbahn. The main goals of this friendly charity are to take care of injured or orphaned wild animals of all sorts and nurse them back to health as well as to foster and nurture young animals and finally release them back to the wilderness. Especially hand-rearing the many baby animals is a very demanding job, requiring care and attention day and night. This is particularly difficult since it is important that the animals do not get used to humans, so they can be returned to the great outdoors.



At EF19 we raised a great amount of money for them, which was very much needed and helped to build a lot of new shelters and pay for food and veterinary costs for all the many different animals they rescue, save and release into the wild during every year. Tears of happiness were shed when we announced the final amount on stage back then. Unfortunately, earlier this year, tears were shed again, but because of a great disaster that hit the Wildtierhilfe Fiel.

At the beginning of this year, the animal rescue center was hit by a very heavy storm, which destroyed about 80% of all shelters and enclosures. Almost everything which they had built up, worked for and dedicated their lives to, was destroyed within a few hours! Luckily, most of the

animals could be saved or returned to the Wildtierhilfe Fiel after the storm (which shows how much trust the animals have for them). And thankfully, Dirk and Rosi Fußbahn, the family running the Wildtierhilfe Fiel, received a lot of support from volunteers and donors, so they could find the mental strength to continue, and to start rebuilding everything. With donations, they were able to rebuild some of the enclosures, so they could already take care of animals in need again, which is essential and important throughout the entire year. They still need all the support they can get in order to continue to be able to pay for the food and veterinary costs, and continue building up and improving the rest of the shelters. We unanimously decided that Eurofurence will be there for them again!

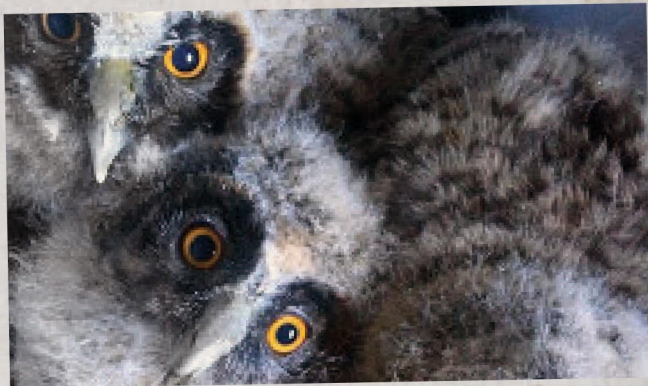


The large estate of the Wildtierhilfe Fiel is being used for the animals and their enclosures. The helpers raise and release about 1000 animals of all kinds into the wild each year. In addition, the trained veterinarian assistant Dirk Fußbahn answers phone calls round the clock, giving advice in emergencies or when an animal in need is found.

The animal rescue is also taking in exotic animals that have been confiscated, abandoned or rescued from poor conditions. Exotic animals, such as apes, fennecs, raccoons, coatis, raccoon dogs, otters and other animals that cannot be returned to the wilderness anymore will be permanently accommodated in suitable enclosures. They also offer sponsorships for the different animals. Donations and sponsorships (paying a monthly amount of money to support an animal) are helping the charity being able to cover the costs of food, enclosures, veterinarian bills, etc. Furthermore, Wildtierhilfe Fiel e.V. works with schools and preschools to offer information and guided tours to teach children that

animals are not toys, and to teach them how to act appropriately if they should find an injured or orphaned wild animal.

The non-profit organization is being financed only by donations and support from friendly patrons of the animals, like for example food donations from nearby farmers. All money donated is being spent directly and only on the animals and their accommodation.



HOW YOU CAN HELP

There will be various events, activities and other opportunities to donate money during the convention to support our charity. Like last year, we will host a special charity art auction where you have the chance to bid on unique items donated by attendees (all sales go 100% to charity). And like the previous years we will have a lottery booth in the lobby. There will also be fursuiters collecting in donation boxes with our official sticker on. The charity poker tournament which proved very popular last year will also make a return, with amazing prizes to be won. And other little fund-raising happenings might pop up here and there when you least expect it. In addition, representatives of the Wildtierhilfe Fiel will be available for you at a booth in the lobby, where you can ask questions, learn more about their animals or maybe buy a sponsorship. And finally, by popular demand we have decided to repeat the charity concert which has been quite successful and popular for the last several years. It will take place Saturday from 14:30 to 15:30. Tickets for it can be bought at the lottery booth.

Website:

<http://www.wildtierhilfefiel.de>

Facebook:

<https://www.facebook.com/wildtierhilfefiel>

Please help us to raise money for our returning charity – they really need our help now more than ever!
If you have any questions, please direct them to the members of our charity team:

CHARITY@EUROFURENCE.ORG

WAYS TO SUPPORT THE CHARITY

- Make a donation in the collection boxes - any amount, large or small, will be greatly appreciated.
- Buy one or more lottery tickets in the lottery booth. Other items might also be on sale in the booth.
- Donate artwork or other unique items for the lottery booth and charity auction.
- Bid on the charity auction items.
- Buy a ticket for the charity concert – but be quick, they sell out fast!
- Consider donating a percentage of your Art Show sales to charity (see more information on the bid sheets).
- Watch out for charity events (charity concert, the poker tournament and other little happenings).

CHARITY ANIMAL PHOTOSHOOT

This is something really special! The Wildtierhilfe Fiel have brought the cutest little otter with them and you now have a rare opportunity to pet it and have your photo taken with it. Oh and did we mention – the photos will be taken by the amazing furry photographer Khakidoggy!

In order to buy a time slot you need to reserve it and pay for it at the charity table in the lobby. All the money goes directly to charity. But be fast, the time slots sell out quickly!





FURRY DOWN UNDER SURFERS PARADISE - AUSTRALIA



www.furdu.com

Scotiacon

5 - 8 November 2015
The Mercure, Livingston
www.scotiacon.co.uk

Guest of honor: Kerljano
www.furaffinity.net/user/kerljano

Charity: The Scottish Owl Centre



RUSFURENCE 2016

3-7 FEBRUARY



ANTHRO NEW ENGLAND
2016

BOSTON, MA

JANUARY 21ST - 24TH

QUESTS OF HONOR:
PAC
KITHADA

FOURTH: A REVIEW OF

COME JOIN US IN THE
CITY OF CHAMPIONS
AS WE CELEBRATE ALL
THINGS "SPORTSBALL!"

PAWPET SHOW – THE STORY



WHERE IS THE PAWPET SHOW THIS YEAR?

It was not an easy decision - but it didn't look like we could make it this year. The money, the rehearsal space, and the personal strength just were not there this time. We decided to take a well-earned break after 15 years of non-stop show at Eurofurence. Nonetheless, we are taking a one-in-a-lifetime chance to take a look behind the scenes of our show this year! So how do we make it happen?

COMING UP WITH AN IDEA & WRITING THE SCRIPT

This is one of the hardest parts! Eisfuchs and I know that have less than six months to go, so we have to pursue whatever inspiration hits us! The basic ideas are usually fleshed out in a series of long walks around Fürth and Krefeld. You never know what you're going to come up with. There is one thing we have learned though: If we feel comfortable writing the story, the cast will most likely feel comfortable playing it. If we feel uncomfortable, we are usually right. You can tell by the number of rewrites necessary after the first rehearsal! It might not always be the story everyone has been waiting for - but we are pretty certain whether it is going to work out.



The principal writing is what takes the first five months or so of the new year - a long time compared the very cramped three months of production. But it's only the time we need to write down the basic dialogue - until begin of production, the script is nothing more but a book, and it gets turned into a production-ready document during production. Except some rough ideas, all actual directions including sound effects, music cues and light cues get added during the production.

TRYING TO PUT IT ON STAGE

You read that right - we start with a blank script on the first rehearsal, and we try to come up with ideas how our rough ideas can become a coherent stage play. Who gets to play which role, who gets to play with which partner (most puppets need two people to play), where everybody needs to stand, enter and exit - most of it really gets determined the moment we try to play it. Never have you seen a bigger difference between theory and practice! We try to get a good recording of the first final go of the scene that we can work on later.



FINDING THE PERFECT SOUND

The recordings are the most important part. We edit out the most obvious stumbles and repeats, ending up with an early version that sounds very much like a radio play. This version we can then flesh out with ambient sounds, sound effects, and then finally send to Fox Amore, who then scores the scene as if were a movie. It's then my job to cut the scene back into individual sound and music cues which can then played live, and add them to the script. A very special, and quite stubborn software is used for this complex task, and it usually takes the entire time of the production. In fact, it has been one of the last thing to be finished in the past!



TRYING TO MAKE IT LOOK RIGHT

As soon as the basic mood for every scene is set, our character designers, prop designers and set designers begin to work their magic. There are too many names to list, literally everyone gets in on the job. The first images usually get posted to the forum while the script writing is still in progress, and you can literally feel the story come alive. We normally use every hand we can get, as this is the part of work that takes the longest. In one final effort, in just one week-end, we try to finish all the backdrops in one go - between 15 and 24 panels, each of them sized

roughly 2,4 by 1,2 meters - and all we

have to start with is a couple of rough sketches by TaniDaReal. Most of the times we get finished. Sometimes we don't. And that means overtime at the con.



TECHNOLOGICAL MARVELS

The show wouldn't work without our live magicians. I means, our live sound and light engineers Jaryic and Tsanawo, who do everything from planning the stage setup, the distribution of micro-phones, the precise lighting cues, and who really tie the performance together when it finally gets on stage. The entire stage has been built with the Pawpet Show in mind, and roughly a quarter of the stage budget goes into the Pawpet Show. It takes extra lighting, extra sound, and extra rigging to make this show happen - and most of it can never be tested until the early hours of the dress rehearsal on site. Sometimes even later. It is our live engineers who have to feel most of the pain. They never know if their plans will work out - or not - until they try it. And they only have one try to get it right. And of course so does everyone else from the stage and video team.

THE SHOW

The big moment. We've been literally waiting for it an entire year, yet we usually fear it like the devil itself. It's

a glorious moment, and a terrifying moment. The culmination of almost a year of work, and you know it's either going to work, or it isn't. But unlike a „real“ production, you never know until you play the final show! Will people laugh when you expect them to? Will they cry? Will your most dramatic moment be your triumph - or the most talked about embarrassment of the year? You will never know before you try it. Better don't waste your luck! It's the EF Pawpet Show, after all. And there is only one. Thank god we have security.

(Thanks to everyone who made the EF20 show happen: Alector Fencer, Ayun, Blue_Panther, Cheetah, Curry, Dhary, Draconius, Dragony, Da Ti, Eisfuchs, Fox Amooore, Furball, Furvan, Haku, Henrieke, Jaryic, Jyanon, Kayjay, KwisA, Lance Ikegawa, Liam, Luno Wroo, Lynard, Mendra, Nex, o'wolf, Pan, Ponch, Reesa, Riverdogge, Runo, Shay, Suran, TaniDaReal, Tsanawo, Tioh, Tigerseye, Zefiro - and everyone who made our performance possible from the video team, the stage team and security!)





FURSUIT LOUNGE

Welcome to the Anthropomorphic Wellness and First-Aid Center.

For years we gathered scraps and technology from the ruins, patching it together to provide our venerable guests the best and most luxurious lounge in our woods. From artificial storms to beverages that glow in the dark. From emergency surgery to fur fumigation. Our all-purpose anthro lounge caters to all your needs. The Fursuit Lounge is a fursuiters-only area, intended to offer them a safe place to quickly cool down, get some refreshments, make repairs, dry their suits and change costumes without ruining the magic.

To make the fursuiters' stay in the Fursuit Lounge as convenient as possible, please respect the following rules:

- Only fursuiters may enter and stay in the Fursuit Lounge at any time, in and out of fursuit.
- Non-suiters are not allowed to enter the headless area.
- The only exception are personal helpers, assisting a fursuiter with their costume. They can only enter the lounge hand-in-hand with the suiter for the time they are assisting, but not on their own.
- Suiters currently not in suit will need to present their personal fursuit badge at the checkpoint to enter the lounge.
- Photography and filming is strictly forbidden.



NEW: THE LITTLE OASIS

We realize that with the growing con and location, the main Fursuit Lounge may occasionally be a struggle to reach, if you are on the other end of the hotel. To help you survive, we have installed 'The Little Oasis' in the Estrel Saal Foyer, near the Lobby (last year's lounge location). A small location with viewing protection and fresh water round the clock, for a quick heads-off cool down.

IMPORTANT NEW RULE!

You will need a personal fursuit badge to enter the Fursuit Lounge. It is your access key out of suit. You do not need more than one badge, even if you have several suits. Please present your fursuit head upon pick-up, so we know you really are a suiter. :)

BADGE STATION SERVICE HOURS:

Tuesday:	11:00 – 19:00 (pre-reg pickup only!)
Wednesday:	11:00 – 17:00
Thursday:	11:00 – 13:00 and 16:00 – 18:00
Friday:	11:00 – 13:00
Saturday:	12:00 – 13:00

FURSUIT LOUNGE OPENING HOURS

09:00 – End of Dance

The Fursuit Lounge is open every convention day, from 09:00 and closes 30 minutes after the last event, including Sunday.

Should you need to access the lounge after this, you can contact EF-Security over the hotline and kindly ask them to let you in. The Little Oasis is open round the clock.

EXTRA DAYS!

On early arrival day, the Lounge is open from 18:00 – 02:00 the next morning. On Dead-Dog, we're as well open from 09:00 until the end of the Dead-Dog Dance.

Please remove all your belongings from the Fursuit Lounge after this.

FURSUIT BADGE PICK-UP AND PRINTING

If you are a fursuiter, you most likely pre-registered for your free Fursuit Badge. The Badge station, where you can pick them up during service hours, is located right next to Registration. If you forgot to pre-register your badge in time, we can also produce your personal Fursuit-Badge on site.

Your first badge is free. For extra badges, we need to charge you a small fee of 2€ per badge.

FURSUIT PARADE

Don't miss out when the entire furry tribe gathers for their annual march through the overgrown ruins of ancient societies, and assembles near the old canal to capture the moment in full color pictures. The Eurofurence Parade is traditionally an outdoor event, if the weather permits. Due to the layout of the hotel, our current parade route unfortunately will include a couple of stairs. Should you be unable to use stairs in fursuit, please check the parade posters hanging in the lobby to find the wheelchair friendly parts of the route. Given the sheer number of almost 1000 registered fursuiters, the parade will take more than one hour, including the photo stop near the canal.



- When? Friday, 16:30 – 18:30
Encouraged gathering time: 15 minutes earlier
- Where? The parade starts and ends in the Fursuit Lounge.

FURSUIT GAME SHOW



FURSUIT GAMESHOW

Humanity is gone. Where to? Nobody knows these days. But the animals that were left behind on Earth - along with some genetic experiments - started a new civilization. In order to keep it "civilized", there are annual games where players can compete against each other in a non-violent way.

As usual, the competition is between teams of two, so if you are a suiter willing to participate, be sure to pair up and be ready! If you can't find a partner, drop by anyway, we'll keep a list of single participants to mix and match!

"How are the teams selected?", and "Can I participate?" - Sure! That's what the preliminaries are for! We have taken your feedback into consideration and split the preliminaries into several smaller games again, yet they will be located close to each other and in public view, in the Rotunda! There are four mini-games to judge dexterity and acting capabilities. Also, you can add bonus points by collecting for charity for ten minutes. Overall you should be done in about 10-15 minutes, without the 10 minute charity run. The results - and thus the players for the stage show - will be on display next to the fursuit lounge entrance Thursday evening about 19:00 give or take.

If you participate in the preliminaries, be prepared to be on stage for the main event too! We need eight teams (and a spare one) to go on stage after all! Also, if you are amongst the first ten teams, be sure to be at the stage briefing ON TIME as we need to assign the available game combinations to the teams and explain the games you are going to play! You need to attend both, the briefing and the stage event for the full duration: Friday 12:30-13:30 and 14:00-15:30 so please don't sign up if you can't make the time! Stage briefing can be attended without fursuit though.

Sign in for the preliminaries is on Wednesday, 19:00-21:00 and on Thursday, 13:30 - 16:00. It will be at the main registration desk.

The sign in station is also the place to get any questions answered that you still might have: just drop by early and ask us, we don't bite!

Keep in mind that you have to run, jump, grab and throw things in suit. So be aware that even though we try to make these games safe for everyone, your suit has to take some physical action.

SIGN UP

Wednesday: 19:00 - 21:00
Main registration desk

Thursday: 13:30 - 16:00
Main registration desk

PRELIMINARIES

Thursday: 13:30 - 16:30
Rotunda

Stage Briefing, for the qualified teams
Friday: 12:30 - 13:30
Main Stage

The Fursuit Gameshow:

Friday: 14:00 - 15:30
Main Stage





GD:AKON

GDĄŃSK, POLAND
9-13 III 2016



@gdakonpl

Registration starts on september 1st
more info soon at gdakon.org

FURSUIT PHOTOSHOOT

Our post-human set is ready for you to pose! Don't know any heroic poses? Don't worry! Our skilled photographers are not only there to push that tiny button! They will help you and provide you with props to fit in!

Like in previous years, we are going to work hard to get as many of you in front of our lens as possible! But alas, there just isn't enough time during EF to fit in all interested fursuiters and so we have to do that lame registration thing again... sorry! Please note that we still won't be able to provide individual slots for each and every interested suiter, so the group slots are back as well, available all days! Also, we still have to limit the slots to one per person - so pick your best suit for the shoot!

Following the convention's theme, we have prepared a little forest clearing in which you can imagine a world without humans... just ignore what's going on behind the camera!

REGISTRATION

Registration for timeslots will be held at the main registration desk, the set is accessible through the fursuit lounge this year. We are also offering two different registration times for the early birds and the slightly later suiters out there so you have no reason to fear missing our signup times! Please note that we are also preferring suiters who didn't have a chance last year.

Individual slot (one or two suiters) are 10 minutes.
Group slots (three to eight suiters) are 15 minutes.

Register 20:00 - 21:00 for early slots the next day 12:00 - 16:00
Register 11:00 - 12:00 for later slots the same day 16:00 - 20:00

OPERATION HOURS (TIMESLOTS)

Thursday-Saturday 12:00 - 20:00





GROUP PHOTOS

GROUP PHOTO

Eurofurence is the largest European gathering of furies. We need proof to validate that claim! Join in and get seen! Whether you are in costume or not doesn't matter for the group picture, but be at the designated spot - which will be outdoors - and at the designated time! We have a tight schedule and can't wait for more than the scheduled minutes!

The Group Photo will be taken **Friday the 21st at 11:30** outside of the hotel.

FURSUIT GROUP PHOTO

The percentage of fursuiters at Eurofurence has always been a significant one. Let's show the world just how many fluffy costumes we are talking about here! Join in, right before the fursuit friendly dance, inside the main stage area to get on the picture! There will be a short break for those of you who do not want to dance to exit in a calm manner before the dance music starts. Please note that we will allow **ONLY** costumed characters on the picture and therefore into the room as we want this to be a Fursuit Group Picture!

The Fursuit Group Photo will be taken **Thursday the 20th at 21:00** on the main stage.



MOTORFURS

MEETING

Do you love the roar of a loud engine? The purr of a pleased Jaguar? The squeal of burning rubber? Then you need to come to the Motorfurs Meeting – where all petrol-heads are welcomed to show off their motors, take a look at what others drive and talk amongst like-minded furs. This haven for motorists will take place on the parking lot in front of the Estrel hotel (take a look at the map below for more details). Even if you don't have a car, bike or other motor vehicle, do stop by and you'll be welcomed with (oil-covered) open arms. Fursuiters are welcome, too.

Due to the nature of the event, and the location off-site, there are a few event specific rules that must be adhered to:

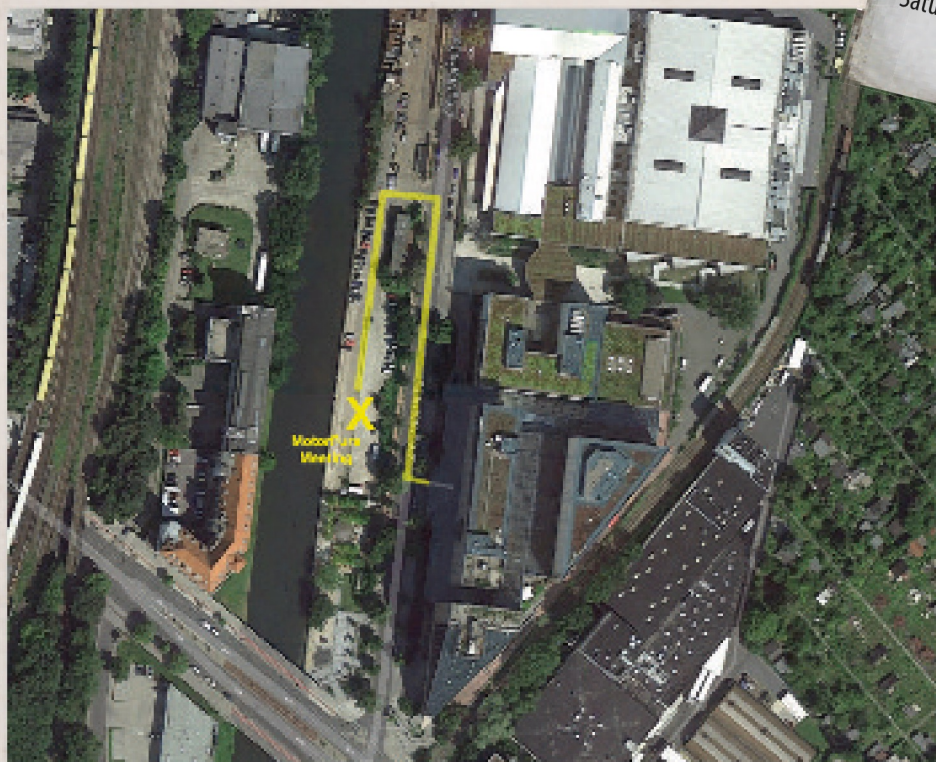
- o No dangerous stunts – Anyone deemed to be driving dangerously will be asked to remove themselves and their vehicle from the event.
- o No burnouts – Once again, offenders will be asked to leave.
- o No damage to other cars/the car park/attendees – Please take care when parking and maneuvering and also be mindful of paintwork when looking through open windows.
- o No wheel/tire markings to be left on the road's surface.
- o No unnecessary noise – i. e. keep stereo equipment to tolerable levels, and no lengthy revving of engines.
- o If you wish to look closer inside someone's vehicle, ask the owner. Do not just open the door and get in.



MOST OF ALL, STAY SAFE AND ENJOY THE EVENT!

WHEN?

Saturday: 13:00 – 15:00



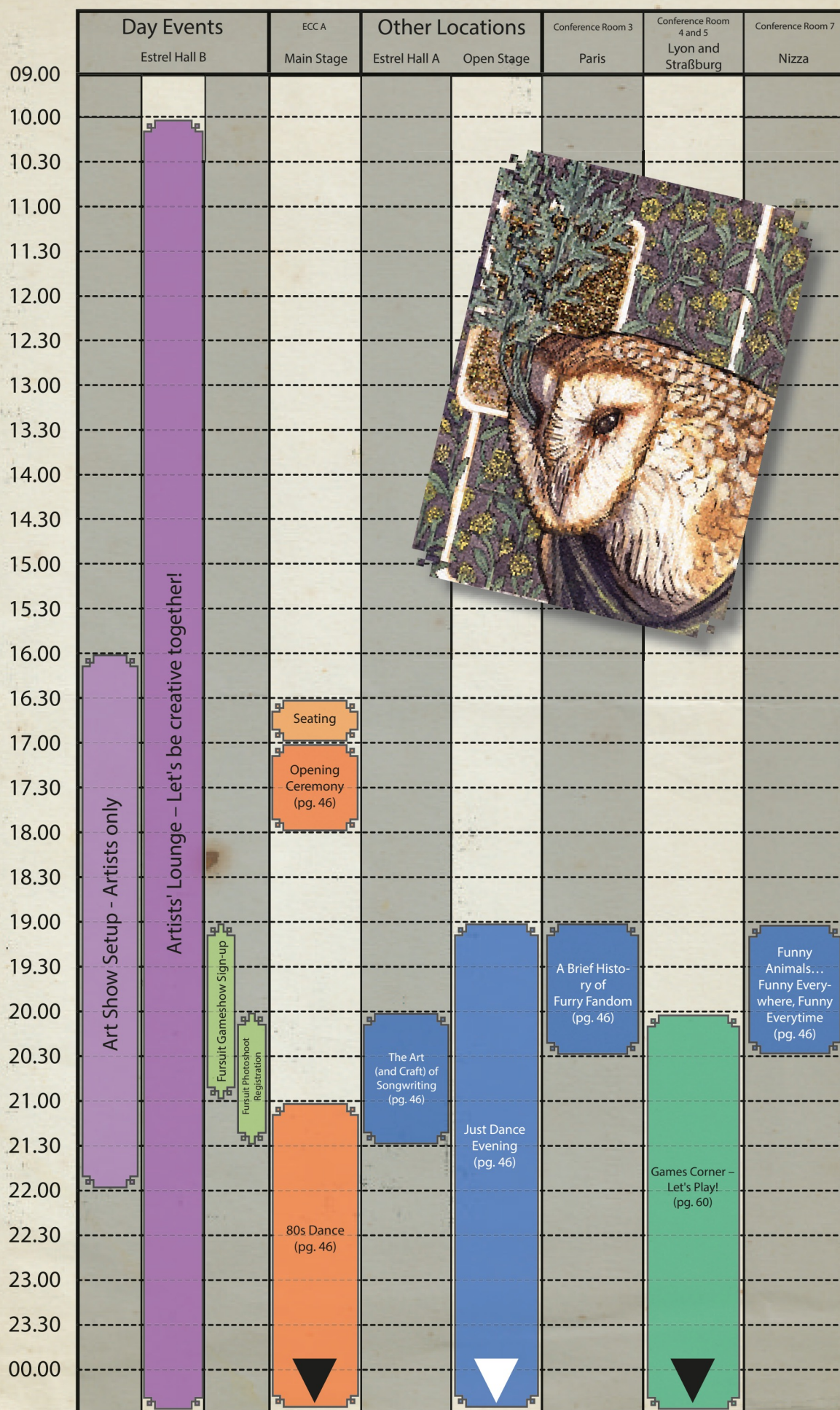






Phosk

Wednesday



Thursday

	Day Events			Main Stage	Other Locations				
					Estrel Hall B	Open Stage	ECC Room 4	Rotunda	Smokers' Lounge
09.00									
10.00									
10.30									
11.00									
11.30									
12.00									
12.30									
13.00									
13.30									
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21.30									
22.00									
22.30									
23.00									
23.30									
00.00									

Conference Room 1 / Club Stage ECC Room 3	Conference Room 2 Estrel Hall A	Conference Room 3 Paris	Conference Room 4 Lyon	Conference Room 5 Straßburg	Conference Room 7 Nizza	Conference Room 8 Cannes	
							09.00
							10.00
			Dutch Angel Dragon meeting (pg. 46)		Dog Photography – for Beginners (pg. 46)		10.30
				International Snack Exchange (pg. 46)			11.00
							11.30
The Fox Panel (pg. 47)	Your First Furry Convention (pg. 47)	Furry Artist Experiences (pg. 47)			Voice Acting Workshop (pg. 47)		12.00
							12.30
							13.00
							13.30
DancerFurs Meet – Come and Dance! (pg. 47)		Basics of 3D Modeling – Session 1 of 3 (pg. 47)	Understand Furry: Defining a Fandom (pg. 47)	Plushie Collectors Panel (pg. 47)	The Basics of Piano Improvisation (pg. 47)		14.00
							14.30
							15.00
							15.30
							16.00
		Furry-Art 101 (pg. 48)	Online Privacy in the Age of Mass Surveillance (pg. 48)		How to build cheap fursuits (pg. 48)		16.30
The Furry Music Café (pg. 48)							17.00
							17.30
							18.00
	Breathing Life into Fursuiting (pg. 48)	How to Kick Your Lazy Butt (pg. 48)			Photography fundamentals (pg. 48)	Charity Animal Photoshoot (pg. 19)	18.30
						Sign up at the Charity Booth!	19.00
							19.30
							20.00
							20.30
							21.00
							21.30
			Games Corner – Let's Play! (pg. 60)	Games Corner – Let's Play! (pg. 60)			22.00
							22.30
							23.00
							23.30
							00.00

Friday

	Day Events			Main Stage	Other Locations				
					Estrel Hall B	Open Stage	ECC Room 4	Rotunda	Outside
09.00					Artists' Lounge – Let's be creative together!		Charity Poker Intro Panel		
10.00									
10.30									
11.00									
11.30		Dealers' Den Setup	Fursuit Photoshoot Registration				Charity Poker Tournament – Qualification Round 2 (pg. 49)		Group Photo (pg. 31)
12.00									
12.30				Fursuit Gameshow Rehearsal (pg. 27)					
13.00									
13.30				Seating					
14.00									
14.30				Fursuit Gameshow (pg. 27)		Open Musical Jam Session (pg. 50)			
15.00	Art Show	Dealers' Den	Fursuit Photoshooting						
15.30									
16.00									
16.30									
17.00									
17.30							Charity Poker Tournament – Qualification Round 3 (pg. 50)		Fursuit Parade (pg. 25)
18.00									
18.30									
19.00									
19.30	Art Show Closing								
20.00									
20.30			Fursuit Photoshoot Registration	Seating		Stand Up Comedy Performances (pg. 51)			
21.00									
21.30									
22.00				Bandthro Concert (pg. 51)					
22.30									
23.00									
23.30						Fureoke (pg. 51)			
00.00									

Conference Room 1 / Club Stage ECC Room 3	Conference Room 2 Estrel Hall A	Conference Room 3 Paris	Conference Room 4 Lyon	Conference Room 5 Straßburg	Conference Room 7 Nizza	Conference Room 8 Cannes	
							09.00
							10.00
		Convention Wipe-Outs (Supersponsors) (pg. 49)	Drawing Cute Furries with Ritka! (pg. 49)				10.30
							11.00
							11.30
Jam Session Etiquette (pg. 50)	EF21 - The Anatomy of a Pawpet Show (pg. 50)	Fursuit 101 (pg. 50)	Wildlife Protection Round Table (pg. 50)	Planning Pictures, Crea- ting Concepts (pg. 50)			12.00
							12.30
							13.00
							13.30
Dancing for Beginners (pg. 50)		Giving a 3D Model some Color and Spine - Session 2 of 3 (pg. 50)	Writing Likeable Antagonists (pg. 50)	Building Realistic Fursuit Masks (pg. 50)	What is Furry? (Open Talk) (pg. 50)	Charity Animal Photoshoot (pg. 19)	14.00
							14.30
							15.00
						Sign up at the Charity Booth!	15.30
					Digital Composition for Orchestra (pg. 50)		16.00
							16.30
							17.00
							17.30
							18.00
				Blender in practice (pg. 50)			18.30
							19.00
							19.30
							20.00
	Ottopia — Danke für den ganzen Fisch (in German) (pg. 51)	Effective Writing (pg. 51)				Furry Hypnosis (pg. 51)	20.30
							21.00
					Game Developers Meet & Greet (pg. 51)		21.30
			Photographers Round Table (pg. 51)	Games Corner — Let's Play! (pg. 60)			22.00
							22.30
							23.00
							23.30
							00.00

Saturday

Day Events			Main Stage	Other Locations							
				Estrel Hall B	Open Stage	ECC Room 4	Rotunda	Outside			
09.00				Artists' Lounge – Let's be creative together!							
10.00											
10.30											
11.00											
11.30		Dealers' Den Setup	Fursuit Photoshoot Registration		Seating						
12.00		Dealers' Den	Fursuit Photoshooting		Art Auction and Charity Auction (pg. 52)						
12.30											
13.00											
13.30											
14.00									Motorfurs (pg. 33)		
14.30	Art Show Sales / Unsold Pickup										
15.00											
15.30											
16.00					Seating						
16.30					Enter the Arena (pg. 53)						
17.00											
17.30											
18.00	Art Show Artists Payout										
18.30	Dealers' Den Clean up										
19.00					Seating						
19.30					Closing Ceremony (pg. 53)						
20.00											
20.30											
21.00					Big Blue Dance (pg. 53)						
21.30											
22.00											
22.30											
23.00											
23.30											
00.00											



Conference Room 1 / Club Stage ECC Room 3	Conference Room 2 Estrel Hall A	Conference Room 3 Paris	Conference Room 4 Lyon	Conference Room 5 Straßburg	Conference Room 7 Nizza	Conference Room 8 Cannes	
							09.00
							10.00
	Charity Poker Tournament – Final Table (pg. 52)	How to Draw Toony Canines (pg. 52)		3D Printing for Fursuits, Puppets and Figures (pg. 52)			10.30
							11.00
							11.30
							12.00
				How to Cast Fursuit Parts (pg. 52)			12.30
							13.00
							13.30
Seating		Breathing Life into your 3D Character – Session 3 of 3 (pg. 52)	Furries in the News (pg. 52)		Tricks in Digital Drawing (pg. 52)		14.00
Charity Concert (pg. 52)							14.30
							15.00
							15.30
							16.00
Inflatable Collectors Panel (pg. 52)		Anthropomor- phic Anatomy (not THAT kind) (Supersponsors) (pg. 52)	How to Make Fursuit Bases from Foam (pg. 53)		The Nature of (Digital) Color (pg. 53)	Polyglot Corner (pg. 53)	16.30
							17.00
							17.30
							18.00
All Purpose DJ Course (pg. 53)			Cover the Back of Your Idea (pg. 53)				18.30
							19.00
							19.30
							20.00
							20.30
							21.00
							21.30
							22.00
Dance – The Tribe of Harder Sounds (pg. 53)			Games Corner – Let's Play! (pg. 60)	Games Corner – Let's Play! (pg. 60)			22.30
							23.00
							23.30
							00.00

Sunday

	Day Events			Main Stage	Other Locations	
					Estrel Hall B	Conference Room 1 / Club Stage ECC Room 3
09.00					Artists' Lounge – Let's be creative together!	
10.00						
10.30						
11.00						
11.30						
12.00						
12.30						
13.00						
13.30						
14.00						
14.30						
15.00						
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17.00						
17.30						
18.00						
18.30						
19.00						
19.30						
20.00						
20.30						
21.00						
21.30						
22.00						Dead Dog Party (pg. 53)
22.30						
23.00						
23.30						
00.00						





WEDNESDAY

OPENING CEREMONY

Stage | 17:00 – 18:00 (Seating 16:30) | Main Stage — ECC A | Cheetah, Pinky

This is one of the first main events of the convention. Come along to get important information from some of the team directors behind this year's convention, to see who is who among some main staff members, to have fun, and most of all: To help us declare the convention for open!

JUST DANCE EVENING

Performance | 19:00 – 2:00 | Open Stage — ECC Foyer 1 | Tsyro

We all come together to play a round of Just Dance! Be it with or without fursuit, dancing is what's going on in that game, everybody is welcome! You just need to follow the person on the screen as if it would be your mirror.

A BRIEF HISTORY OF FURRY FANDOM

Misc. | 19:00 – 20:30 | Conference Room 3 — Paris | Onkel Kage

People have been "furry" since time immemorial, but it is only in the last 30 years that we have recognized it as an organized fandom. Who better to discuss the birth and evolution of Furry Fandom than someone who has been around since the very beginning? Uncle Kage will provide a brief history of Furry Fandom, from its humble beginnings as room parties in science fiction conventions to the powerful subculture that it has become today.

FUNNY ANIMALS... FUNNY EVERYWHERE, FUNNY EVERYTIME

The adaptation of classic literature

Misc. | 19:00 – 20:30 | Conference Room 7 — Nizza | KitzKatz

The aim of the panel, which will be followed by a round table, is to speak about the subtle differences between funny animal and furry, as well as the wide variety of animal (or animaloid) cartoon characters that were originated in the mainstream media, not only in the American comic book scene but also in Japanese anime and manga as well as in the heterogeneous European comic book scene.

THE ART (AND CRAFT) OF SONGWRITING

Guest of Honor | 20:00 – 21:30 | Conference Room 2 — Estrel Hall A | Fox Amooore, Cosmik, Rhubarb

Rhubarb The Bear and Cosmik, joined by Fox Amooore, lead a panel discussion designed to bring together songwriters of all levels of experience. Get to know your fellow songwriters, share songwriting tips and stories, and, hopefully, come away with some new ideas that will help you become an even better songwriter!

80S DANCE

Stage | 21:00 – 3:00 | Main Stage — ECC A | MafunDi

Remember the old dances on furry cons with all the much cheesy 80s music in it? Want some of that feeling back? Or do you just want to dance to your favorite tunes? Just jump around? We have all that for you, traditional lightning included. Though we don't guarantee the equipment will be all originally 80s ;3. This dance event the perfect chance to get your con started!

Artists' Lounge
See Page 60 for Details

Art Show
See Page 58 for Details

Dealers' Den
See Page 56 for Details

PLEASE NOTE:
This List introduces single panels and events at Eurofurence 21.
Recurring events are presented on their own pages!

Fursuit Gameshow
See Page 27 for Details

Fursuit Lounge
See Page 25 for Details

Fursuit Photoshoot
See Page 30 for Details

Games Corner
See Page 60 for Details

THURSDAY

DUTCH ANGEL DRAGON MEETING

Games/Social 10:00 – 11:30 | Conference Room 4 — Lyon | Remix

A meeting for Dutch angel dragon owners, fans, those interested, tiny photoshoot for the suiters, information share, questions answered by two of the official species moderators.

INTERNATIONAL SNACK EXCHANGE

Games/Social | 10:00 – 13:00 | Conference Room 5 — Straßburg | Leophan

Come experience the spoils of distant lands. With all corners of the world gathered now is your chance to try delights from both the great mountains, the vast oceans and beyond. Several of our esteemed attendants will be offering samples of their cultural treats. Some dating all the way back to the ancestors.

A place for people to bring local snacks, foods and drinks to share and sample what other countries have to offer.

DOG PHOTOGRAPHY – FOR BEGINNERS

Photography | 10:00 – 11:30 | Conference Room 7 — Nizza | Malti

This panel is targeted towards DSLR beginners that are not happy with their dog photos but don't know how to improve. We are going to talk about photography basics, technique, locations, light settings and analyse the afterwards workflow. This panel is targeted towards DSLR beginners that are not happy with their dog photos but don't know how to improve. We are going to talk about photography basics, technique, locations, light settings and analyse the afterwards workflow.

DEALERS' DEN – SUPERSONSORS OPENING

Supersponsor Event | 12:00 – 13:00 | Dealers' Den — ECC Foyer 3 | Alpha_Ki

We are proud to open the doors again this year with even more artists and dealers – both known faces and new members – presenting their art and merchandise to you. We hope you'll enjoy strolling around the tables and browsing through the great artwork, sketches, prints and all the other fine goods. Please also visit our brand new Artist Alley at the entrance to the Dealers' Den.

Supersponsors again will have an extra hour for their own before everyone else is let loose.

Supersponsors only – general admittance after 13:00!

ART SHOW – SUPERSPONSORS OPENING

Supersponsor Event | 12:00 – 13:00 | Art Show — Convention Hall Section D | Cairyn, Blue_Panther

This year's Art Show again presents a multitude of international artists. See your favorites, bid on whatever you like, and buy art for your home! Registration is needed for bidding. Supersponsors again will have an extra hour for their own before everyone else is let loose. Look out for more information at the Art Show and read the bulletin boards for last-minute details!

Supersponsors only – general admittance after 13:00!

YOUR FIRST FURRY CONVENTION

Misc. | 12:00 – 13:30 | Conference Room 2 — Estrel Hall A | Onkel Kage, Dhary Montecore

If this is your first visit to a furry convention, you probably have a lot of questions. How do I talk to artists? What should I do to maximize the fun? What should I avoid? How do I explain what this is to people? What are all these things they gave me during registration? How can I make friends with a famous person? And why are there so many rules? Join us for a talk and some helpful advice from people who have been where you are. We will help you to avoid the pitfalls and make Eurofurence 21 the most fantastic experience of your life!

FURRY ARTIST EXPERIENCES

An open discussion about different aspects of being a furry artist - for newcomers and veterans

Creating Art | 12:00 – 13:30 | Conference Room 3 — Paris | DreamAndNightmare

Being a furry artist is more than just drawing pictures. Many aspects of it are not taught in tutorials, but through time and experience. The goal of this panel is to give some insights into different topics of furry art, as well as share experiences and opinions.

VOICE ACTING WORKSHOP

Performance | 12:00 – 13:30 | Conference Room 7 — Nizza | Khaki

The theory and practice of voice acting; how to bring characters to life and deliver a consistent, clear recording. Alex Vance has leant his voice to a variety of podcasts and musical projects in the furry fandom and the mainstream. In this panel we'll look at the theory and practice of voice acting. How to bring a character to life and deliver clear, clean recordings. And as always – there will be audience participation.

THE FOX PANEL

Misc. | 12:00 – 13:30 | Conference Room 1 — ECC Room 3 | Shadowfox

The red fox is one of the world's most successful mammals. Defying massive persecution by man, foxes manage to prosper in the most diverse habitats all across the globe, from the lofty heights of Tibet to the crowded centers of European cities. Shadowfox will give you an informative yet entertaining tour through the realm of the red fox, featuring pictures, video clips and a wealth of facts along with anecdotes from his rich personal experience with our four-legged vulpine brethren.

DANCERFURS MEET – COME AND DANCE!

Performance | 14:00 – 15:30 | Conference Room 1 — ECC Room 3 | Leon the Fox

A little meet & greet with other dancerfurs. Dance, learn and have fun at our get together with everyone around who are interested in dance or are actual dancers. We will have some music playing. You can also bring your own (MP3 on an USB stick). Don't be afraid to join even when you can't dance yet – everyone with a love for dancing is welcome!

BASICS OF 3D MODELING – SESSION 1 OF 3

Animation | 14:00 – 15:30 | Conference Room 3 — Paris | Bander

This panel will explain the basics of low-poly 3D character modeling: terminology and concepts, the various approaches to creating 3D models, discussion about some of the various 3D modeling software packages, and finally a demonstration of modeling a character using Blender while explaining what's going on.

About the panelist: Richard "Bander" Mulder is a Speaker to Machines and occasional artist.

UNDERSTAND FURRY: DEFINING A FANDOM

Misc. | 14:00 – 15:30 | Conference Room 4 — Lyon | Rakuen

We will briefly cover the history of the furry fandom, focussing on how people have defined furry, look at current state of the furry fandom, whether previous definitions are adequate to explain it, why it matters at all, and a possible future direction.

PLUSHIE COLLECTORS PANEL

Games/Social | 14:00 – 15:30 | Conference Room 5 — Straßburg | aphinion

A panel dedicated to plush enthusiasts, collectors and everyone who enjoys these fluffy toy friends. Meet other plushies and their owners, share experiences, show your favorite toys and enjoy an event among even minded Furries!

The Eurofurence plush panel is dedicated to plush enthusiasts, collectors and everyone who enjoys these fluffy toy friends. Here you can meet other plush enthusiasts and show off your favorite plushie - great chance to see some rare plushies you might not be able to see anywhere else! The panel ends with a nice group photo of all attending plushies!

THE BASICS OF PIANO IMPROVISATION

Music | 14:00 – 15:30 | Conference Room 7 — Nizza | Anchani

Imagine a world without words. A world where there are only melodies. How would you express yourself? How would you convert feelings into sounds? This panel will try to give you a start into piano improvisation. When music becomes something spontaneous.

Basic piano skills are helpful to actually benefit more from this panel, but anyone who wants to listen or just get some impressions may drop by and see whether this panel might be interesting or entertaining for them.

STAND UP COMEDY PERFORMANCES

Performance | 15:00 – 16:30 | Open Stage — ECC Foyer 1 | Flamian

A series of 20-to-30 minute stand-up performances with short breaks to allow audiences to come and go between the performances. Short gags and longer funny stories included. Audience is to be included in performances.

THE FURRY MUSIC CAFÉ

Music | 16:00 – 19:00 | Conference Room 1 — ECC Room 3 | Jumpy, Chama C. Fox

The Furry Music Cafe is a chance to present original music written by furies to a small home crowd of people who enjoy the tunes of our fandom. We'll arrange for coffee and cookies, you bring your appreciation of furry music and possibly even a song of your own. The Furry Music Cafe is a chance to present original music written by furies to a small home crowd of people who enjoy the tunes of our fandom. We'll arrange for coffee and cookies, you bring your appreciation of furry music and possibly even a song of your own.

FURRY-ART 101

How to start to become an artist

Creating Art | 16:00 – 17:30 | Conference Room 3 — Paris | scar3cr0w

You have this awesome picture in mind, but you don't know how you can put it on a piece of paper? You have always been interested in drawing, but you didn't know where to start from? Then this interactive panel sure is the place to be for you! We will discuss how you can use basic geometric shapes to build up your character, different species and a little bit of gesture. Bring your pencil and paper and let's start drawing!

ONLINE PRIVACY IN THE AGE OF MASS SURVEILLANCE

Misc. | 16:00 – 17:30 | Conference Room 4 — Lyon | Shoelace

How can you keep your private life private on the Internet? This workshop addresses the technical, legal and democratic challenges of protecting online privacy in an era of rapid technological growth and increased surveillance capabilities. We will look at the state of online and offline privacy in both the European Union and the United States, present the current challenges to privacy, and discuss individual and collective solutions to be implemented.

No technical skills or knowledge are required: you are welcome to attend whether you are an IT or security professional, a social media user or a concerned citizen.

HOW TO BUILD CHEAP FURSUIITS

Fursuit | 16:00 – 17:30 | Conference Room 7 — Nizza | Tioh

Do you think building a fursuit is very expensive? Tioh will explain how to build fursuits with simple materials and without expensive machinery. Even complex effects like movable ears and eyelids can be built cheaply.

RHUBARB & COSMIK SHOW

Stage | 16:30 – 18:00 (Seating 16:00) | Main Stage — ECC A | Cosmik, Rhubarb

When a country bear and a worldly Binturong get together, anything can happen. . . and it usually does. Expect a hilarious mix of fandom favorites, songs you hate, improvisation, requests and low-cost, high-impact production numbers, and perhaps a special guest appearance! Cosmik aufgenommen diesen Absatz auf Deutsch, weil Rhubarb kann es lesen nicht.

ANCHANI PIANO PLAY

Music | 18:00 – 19:00 | Open Stage — ECC Foyer 1 | Anchani

Open Stage Slot taken by Anchani. Enjoy some piano play.

BREATHING LIFE INTO FURSUITING

Fursuit | 18:00 – 19:30 | Conference Room 2 — Estrel Hall A | Blastdav

Is your fursuit lacking character? Want to breathe new life into your fursuit? Get some know how on creating a character for your fursuit and enhance your suiting experience for yourself and those you perform for. This will be a short introductory panel focused on one particular method of creating a personality for your fursuit.

HOW TO KICK YOUR LAZY BUTT

— a guide to selfmotivation and creativity techniques

Creating Art | 18:00 – 19:30 | Conference Room 3 — Paris | EosFoxx

Motivating oneself is never easy but it also is not impossible! How do you relax and how do you get things done? Stuck in an artblock or not keen on doing anything at all? Find out what blocks you and how you can break the circle. No ideas? I have some techniques up my sleeve that will help you find ideas to any topic you can imagine. Do you want to start creating? Then start with coming to my event!

PHOTOGRAPHY FUNDAMENTALS

Photography | 18:00 – 19:30 | Conference Room 7 — Nizza | Khaki

Fundamental photography skills; technical, practical and philosophical. A prolific con photographer, Alex Vance discusses the basic principles of cameras and their optics, settings and practices for a variety of situations. In this panel we'll discuss how to recognize the quality and usefulness of light, basic compositions and the art of selection.

KAGE'S STORYHOUR

Stage | 19:30 – 20:30 (Seating 19:00) Main Stage — ECC A | Onkel Kage

From one event to the next! From one tale to the next! The tireless Uncle Kage! Be there to learn about embarrassing officials on misguided endeavors, entitled individuals seeking attention, and perhaps a French airport. Or perhaps something even worse.

DEALERS' DEN & ART SHOW PARTY

Dealers' Den | 20:00 – 22:00 | Dealers' Den — ECC Foyer 3 | Alpha_Ki

We, the teams of Art Show and Dealers' Den, are joining forces for a little "exclusive" event: On Thursday evening from 20:00 to 22:00, the doors between the Art Show and the Dealers' Den will open for the Art Show and Dealers' Den party! All artists and dealers are invited, so have a great time and get to know each other a bit better. Grab a drink and join us!

For Dealers, Artists and Staff only — No general admittance!

CHARITY POKER TOURNAMENT

Qualification Round 1

Charity | 20:00 – 23:00 | Conference Room 10 — ECC Room 4 | November

You are invited to participate in the Eurofurence 21 poker tournament to benefit this year's charity, Wildtierhilfe Fiel! Players will compete in three satellite events of no-limit Texas Hold'em to determine the final table and this year's champion!

E-CIGARETTE ETIQUETTE AND TIPS

No smoke, no mirrors!

Games/Social | 20:00 – 21:30 | Smokers' Lounge | Wanja the Panda

We all know that fur, and we all know that that fur is giving us a bad name. However you might be that fur to someone else, take some time to learn to be considerate! Take some time to study harm reduction! *(No vaping inside the hotel!)*

FURSUIT FRIENDLY DANCE

Fursuit Group Photo & Fursuit Dance

Stage | 21:00 – 5:00 | Main Stage — ECC A | Atkelar, EF DJs

The Fursuit Group Photo will take place directly before the Fursuit Friendly dance on the Main Stage!

Like last year, a lot of talented DJs are going to tear up the dancefloor on the main stage. Be there, and have fun! This main stage event is especially suited for fursuiters.

FUREOKE

Games/Social 23:00 – 2:00 | Open Stage — ECC Foyer 1 | Trax

Let out your inner animal and howl along to classic songs in all genres! Open for all.



FRIDAY

CHARITY POKER INTRO PANEL

Charity | 09:00 – 10:00 | Conference Room 10 — ECC Room 4 | November

For the beginners and novices, this panel will review the basics of playing Texas Hold'em poker! Topics include hand strength, betting order and procedures, and other fundamentals. Come with your questions and we'll play some practice hands too.

CONVENTION WIPE-OUTS

Supersponsor Event | 10:00 – 11:30 | Conference Room 3 — Paris | Onkel Kage, Dhary Montecore, Cheetah

Many convention-goers remain blissfully unaware of the horrors that sometimes take place behind the scenes of a convention. Hear some of the secret testimony of the miserable souls who survived these terrifying ordeals. Do you think that running a convention is easy? Have you ever said, "I would like to run a convention some day." Grab a beer, sit down and listen to the horrors that go on behind the scenes before you even think about getting more than three friends together at a time.

Supersponsor admittance only!

DRAWING CUTE FURRIES WITH RITKA!

Creating Art | 10:00 – 11:30 | Conference Room 4 — Lyon | Rita

You will learn how to draw chibi and cute furies. In any form! You will also see how to play with the anatomy of anthros, ferals and tauris! Anything you want~

CHARITY POKER TOURNAMENT

Qualification Round 2 – Please see Qualification Round 1 (Thursday) for details

Charity | 10:00 – 13:00 | Conference Room 10 — ECC Room 4 | November

GROUP PHOTO

Photography | 11:30 – 12:00 | Outdoor | NewEinstein, Atkelar

Don't miss out on the chance of your lifetime! Since we are depending on the weather (and other conditions that might be beyond our control) we can only announce the "if" and "where" shortly before the event. There will be an announcement at the opening ceremony and on the notification boards as well as Twitter about it, please check shortly before!

The shutter will "click" exactly at 12:00! Whoever is at the location by then will be in the picture, whoever isn't will not. You can wear your human clothes or your fursuit at your own discretion, nude humans will be dealt with by our trusted security members – and you might not like it!

JAM SESSION ETIQUETTE

Guest of Honor | 12:00 – 13:30 | Conference Room 1 — ECC Room 3 | Cosmik, Rhubarb

Rhubarb and Cosmik lean on their decades of experience performing and teaching improvisatory musical forms to show you how you can jam, on the spot, with other musicians. This is a hands-on panel, so bring your instruments! Stay after this Event to join us in "Open Musical Jam Session".

EF21 – THE ANATOMY OF A PAWPET SHOW

Stage | 12:00 – 15:00 | Conference Room 2 — Estrel Hall A | Cheetah

For almost 15 years, the Eurofurence Pawpet Show has been one of the biggest events in the history of this convention. Many of you have seen the Saturday night performances. But only a few of you know what exactly goes into making this event a reality. Follow the makers and performers of the show on a journey through every step of the creation - writing, building, special effects, video, music, sound, light ... A backstage pass not only to the performance itself, but also back to the very earliest hours, when the story is nothing but a figment of the authors' imagination, many months before showtime.

FURSUIT 101

Fursuit | 12:00 – 13:30 | Conference Room 3 — Paris | Sithy

Fursuit 101 is your basic guide to fursuiting and fursuits. We take a look at where to get a suit, how to act in suit and how to care for your suit. We help you what to look for when commissioning a suit and how to find your character once you've got your suit. Looking to get a suit? Got a suit, but aren't sure how to act in it? Just want to sit around and discuss all things fursuit? Join us at Fursuit 101!

PLANNING PICTURES, CREATING CONCEPTS

Creating Art | 12:00 – 13:30 | Conference Room 5 — Straßburg | Blue_Panther

Ever thought that the background you added later in the process of your time consuming masterpiece just doesn't quite fit the rest of the picture? Ever started to draw an elaborate ensemble of various figures just to note the edge of the paper will cut off their feet once you get round to draw them? We all know what we could do to prevent such mishaps: Plan our pictures, study our settings and construct our characters. This panel should help to show how patience, observation, rough sketching and a bit of (the odd) knowledge of composition can improve your work and greatly aid with the creation of yet another masterpiece.

WILDLIFE PROTECTION ROUND TABLE – HELPING OUR FOUR-LEGGED KIN

Games/Social | 12:00 – 13:30 | Conference Room 4 — Lyon | Shadowfox

Helping wildlife survive and prosper can take on many forms. The purpose of this panel is to bring together people who are interested in helping our wild brethren. It doesn't matter whether you are a veteran who has actively worked in wildlife protection for many years, whether you are a newcomer who would like to help but doesn't yet quite know how, or whether you are merely curious – everyone is equally welcome.

OPEN MUSICAL JAM SESSION

Guest of Honor | 14:00 – 15:30 Open Stage — ECC Foyer 1 | Cosmik, Rhubarb

Join Rhubarb and Cosmik for a rollicking hour of merry music making. Bring your instruments and join the fun!

DANCING FOR BEGINNERS

Performance | 14:00 – 15:30 | Conference Room 1 — ECC Room 3 | EosFoxx, belo4ka

Always standing at the side during the dances? Think you would look stupid? Don't know where to start?

This is the event for you! We start with super easy steps and teach you how to catch the rhythm. Just bring some good mood and after this you will be ready for your first fur dance.

GIVING A 3D MODEL SOME COLOR AND SPINE – SESSION 2

Unwrapping, Texturing, and Rigging.

Animation | 14:00 – 15:30 | Conference Room 3 — Paris | Bander

This panel will explain how to create a texture map for a 3D character, and then demonstrating this using the character made in the previous session. It will also explain how to prepare a 3D model for real-time animation by creating a skeleton for it and attaching it to the model, and at the end of this session ending up with a 3D model that's ready for animation, hopefully.

WRITING LIKEABLE ANTAGONISTS

Writing | 14:00 – 15:30 | Conference Room 4 — Lyon | Wanja the Panda

In today's world of antagonists often written with generalized antisocial tendencies hurting anyone who stands near them long enough it's time to remember that the villain is the most important part of the story, because they are allowed to be wild, and free.

BUILDING REALISTIC FURSUIT MASKS

Fursuit | 14:00 – 15:30 | Conference Room 5 — Straßburg | Zyx

Always wondered how these realistic fursuit masks are made? How to create a resin base, glue fur onto it and finish it with some nice airbrushing? If yes, this panel is for you! We will cover all required steps and materials to bring your ideas to life.

WHAT IS FURRY? (OPEN TALK)

Misc. | 14:00 – 15:30 | Conference Room 7 — Nizza | Dragnaros

Some furies don't know what furry really is, and others believe some things are furry but they are not. There is no real description of furry and no rules of being a furry. Let's talk about what furry is and try to find an answer.

DIGITAL COMPOSITION FOR ORCHESTRA

– And how to make it sound real

Music | 16:00 – 17:30 | Conference Room 7 — Nizza | Karuno

Do you create your own music? Tired of coming up with great ideas that never sound "alive"? Learn how to avoid common mistakes in digital orchestration with techniques and tips from an experienced movie scoring composer.

CHARITY POKER TOURNAMENT

Qualification Round 3 – Please see Qualification Round 1 (Thursday) for details

Charity | 16:00 – 19:00 | Conference Room 10 — ECC Room 4 | November

BLENDER IN PRACTICE

– The workshop for newcomers

Animation | 18:00 – 19:30 | Conference Room 5 — Straßburg | OmniSable

Blender is a complete suite for any of your 3D purposes, and it's free. Yet, it's infamous for being really hard to understand intuitively. Therefore, newcomers are often repelled by its interface.

In this panel we will cover many different aspects of workflow in Blender, such as: modeling, sculpting, materials and texturing, rendering, and even making of simple games! By the end of this session you will have an idea on how the interface of Blender works and will be able to continue exploring this program on your own with the basics laid down. Bringing of your own computer with mouse and keyboard encouraged!

ART SHOW CLOSING

Art Show | 19:00 – 21:00 | Art Show — Convention Hall Section D | Cairyn, Blue Panther

You will have a final chance at bidding in the Art Show closing. Here it will be determined who will make the final offer on a piece of art – or whether a contested piece goes to auction. The closing is a fast and decisive event. You need to have bid stickers at hand and have registered as a bidder in order to participate!

See the Conbook pages 58 - 59 for details!

STAND UP COMEDY PERFORMANCES

Performance | 20:00 – 21:00 | Open Stage — ECC Foyer 1 | Flamian

Come one, come all to hear stand-up performances with short breaks included. Be prepared to be part of the the show.

A series of 20-to-30 minute stand-up performances with short breaks to allow audiences to come and go between the performances.

Short gags and longer funny stories included. Audience is to be included in performances.

OTTOPIA — DANKE FÜR DEN GANZEN FISCH

Guest Appereance of the SwissPawpeteers Team from the Golden Leaves Con | language of the show is German.

Stage | 20:00 – 23:00 | Conference Room 2 — Estrel Hall A | Fendracus

Normally only exclusive to the Golden Leaves Con in beautiful Switzerland, the SwissPawpeteers proudly present to you "Ottopia — Danke für den ganzen Fisch". Join our heroes Rod "Mister Grumpy Pants" and his neurotic worrywart of a friend Chris as they go on a journey to uncover the deep and dark mysteries of the... rather shallow watery abyss in "OTTOPIA".

Donations for the Charity are warmly welcome. Please note that this guest appearance at Eurofurence is not related to the Eurofurence Pawpet Show and the

EFFECTIVE WRITING

– How to Make a Story Come Alive.

Writing | 20:00 – 21:30 | Conference Room 3 — Paris | Onkel Kage

A discussion of writing techniques that are necessary to make a good and memorable story. Particular emphasis will be placed on the role of furies in stories: how, where, when, and particularly, why should they be characters? Also emphasis on how to use the traits of a furry character in the plot.

Want to make a story come to life? Uncle Kage has published several stories (furry ones, even!) professionally, and would like to share some tips for turning a story from a bunch of words into a vivid journey of the imagination.

GAME DEVELOPERS MEET & GREET

Animation | 20:00 – 23:00 | Conference Room 7 — Nizza | Argy

Video game developers, artists, designers and producers - join our yearly Meet & Greet at Eurofurence! Argy and past years' round table regulars invite you to come and share opinions, experiences, and ideas with other furs working in the industry. Whether you've worked on video games in the past or are dreaming of a career in this exciting industry, everybody is welcome to join and mingle with us.

FURRY HYPNOSIS

– A short intro to the wonderful world of trance

Games/Social 20:00 – 21:30 | Conference Room 8 — Cannes | Kira Resari

A short intro about the theory behind hypnosis, common misconceptions, as well as Q&A, followed by an introductory group hypnosis session, ideally giving the participants some sensations of their furry selves. Afterwards a short retrospective, discussion, etc.

Have you ever been curious about hypnosis, but never had the chance to try it out? Does the concept fascinate you? Or do you wonder what is myth and what is fact? Either way, this panel might be just the right thing for you!

BANDTHRO CONCERT

Stage | 21:00 – 23:00 (Seating 20:30) | Main Stage — ECC A | Fox Amooore

The Furry Fandom plays host to a whole community of talented musicians. From singers to piano players, from DJs to composers and from guitarists to kazzoists. Earlier this year I created a brand new show that helps showcase some of these talented individuals. So it is my pleasure to be bringing to Eurofurence 21... "Bandthro". We will be playing some favorites of ours, predominantly original work from albums such as Come Find Me, We Will Be, Rhubarb and Cosmik's personal collection, some original songs back from the Fauna project and many many more.

PHOTOGRAPHERS' ROUND TABLE

Photography | 21:00 – 24:00 | Conference Room 4 — Lyon | NewEinstein

Come in and join some fellow photographers in discussions about equipment, lighting, framing and image composition.

Feel free to bring along some examples of your work and don't forget your camera. Both beginners and experts are welcome; we can all share experiences and learn from each other.

FUREOKE

Games/Social | 23:00 – 2:00 | Open Stage — ECC Foyer 1 | Trax

Let out your inner animal and howl along to classic songs in all genres! Open for all.

SATURDAY

CHARITY POKER TOURNAMENT – FINAL TABLE

Charity | 10:00 – 13:00 | Conference Room 2 — Estrel Hall A | November

The final table to determine the poker champion of Eurofurence 21!

HOW TO DRAW TOONY CANINES

Creating Art | 10:00 – 11:30 | Conference Room 4 — Lyon | Foxen

Want to learn some basic tricks on how to draw those toony canine characters? Then look no further. In this drawing panel for beginners I will go through common mistakes, step-by-step guide on how to draw your character and show some neat tricks you can use in your drawing software.

If you're a beginner and looking for tips, this panel is recommended for you!

3D-PRINTING FOR FURSUIITS, PUPPETS AND FIGURES

Fursuit | 10:00 – 11:30 | Conference Room 5 — Straßburg | Tioh

Tioh talks about how to make digital models for 3d-printing. Learn to make 3d-printed heads for fursuits and puppets, parts for fursuit animatronics like movable eyelids, ears etc.

ART & CHARITY AUCTION

Stage | 12:00 – 14:00 (Seating 11:30) | Main Stage — ECC A | Onkel Kage

In the voice auction, you will have to defend your selection against other prospective buyers. See all the exhibits with the necessary amount of bids sent to this thrilling stage event. We also present the Art Show Awards. See the Conbook pages 58 - 59 for details!

Like every year, we also have a special art auction solely for the benefit of our charity. The items in this auction are all kindly donated by generous artists and other attendees, and you can find some real scoops here. They are on display in the art show, but you cannot bid on them until the auction. And all the money goes to charity! So come along to make a rare find, to see the hype and hopefully to help out our charity.

HOW TO CAST FURSUIT PARTS – HOW TO "CASTING"

Fursuit | 12:00 – 13:30 | Conference Room 5 — Straßburg | Dragnaros

Learn how to cast resin heads, claws, horns or silicone pawpads and noses. In this event you can learn how to sculpt fursuit parts, make a silicon mold and cast the final piece like: resin or foam heads, resin horns and claws, silicon pawpads and much more. Please ask questions!

BREATHING LIFE INTO YOUR 3D CHARACTER – SESSION 3

Animation and Integration

Animation | 14:00 – 15:30 | Conference Room 3 — Paris | Bander

This panel will explain the basics of simple real-time 3D animation, discussing approaches, techniques, and software, and finally giving the character made in the previous sessions some animations and placing it into a very basic game using Unity 3D.

FURRIES IN THE NEWS

Writing | 14:00 – 15:30 | Conference Room 4 — Lyon | o'wolf

For several years now the furry fandom experiences great awareness from mainstream media. This has led to various reports on a range of topics, with changing objectives and of different qualities. As the fandom is still growing the frequency of media requests will increase even further and we have to handle these in a competent way. This workshop gives an overview on what the press expects, the requests Eurofurence has received, the reaction to them and a strategy to build up media relations which help us to maintain an excellent reputation among journalists as well as their audience.

TRICKS IN DIGITAL DRAWING

Creating Art | 14:00 – 15:30 | Conference Room 7 — Nizza | Jackrow

Here you have a sneak peek in many different ways of approach to simplifying your sketching, coloring techniques, and shading. Not sure how to begin drawing, or stuck within perspective struggles? Not if I can help about it. There ARE ways to approach drawing, and even make it more simple. Sometimes we get lost within details, and we don't even know where we should continue and how. I know this feeling too well, because I have been there quite a lot. In this workshop, I am going to show you how you can troubleshoot these issues, and make drawing once again fun for you. Dare to cross the line!

CHARITY CONCERT

Charity | 14:30 – 15:30 (Seating 14:00) | Conference Room 1 — ECC Room 3 | Pinky, Fox Amore

The charity concert is for many one of the highlights of the convention. Every year, the talented and amazing Fox Amore is joined by friends to do an extraordinary musical performance, to wow the audience, to create magic! You can buy tickets at the charity lottery booth in the lobby. But hurry, they sell out fast!

INFLATABLE COLLECTORS PANEL

Games/Social | 16:00 – 17:30 | Conference Room 1 — ECC Room 3 | aphinion

Interested in inflatable toys and everything that has to do with it? Then this is the event for you! The inflatable community gathering is Eurofurence's annual meeting to bring the inflatable furry community together, show toys, share experiences and nerd around about vinyl, air pressure and lots of squeakyness! Please note that this is a friendly gathering, open to everyone and PG-13 rated. Some inflatables are unique, expensive and impossible to replace. So please remember to treat others and their toys with respect. Last but not least: Please leave all of your sharp objects in your room!

ANTHROPOMORPHIC ANATOMY – (NOT THAT KIND)

Supersponsor Event | 16:00 – 17:30 | Conference Room 3 — Paris | Onkel Kage

A scientific examination of the biology of anthropomorphics and how the structures of their bodies lend them their unique traits – and unique drawbacks. Also a stinging slap against people who draw tails coming out of the middle of the spine!

HOW TO MAKE A FURSUIT BASE FROM FOAM

Fursuit | 16:00 – 17:30 | Conference Room 4 — Lyon | Rita

Panel about sawing bases for fursuit heads. Photos from the panel will be available at Dropbox to download by everyone who attended.

THE NATURE OF (DIGITAL) COLOR

— *An introduction for Artists*

Creating Art | 16:00 – 17:30 | Conference Room 7 — Nizza | Dutch_Wolf

Perception of color has been of interest to many people for a long time and thus a lot has been studied and written about why for example a print looks different to what can be seen on screen. This panel will give an introduction to the science behind these color theories and give insight in how this can improve workflows. A short history and explanation of what color is, how we perceive it, why a print looks different from the screen and how this all works on a computer.

POLYGLOT CORNER – A MEET-UP OF LANGUAGE ENTHUSIASTS

Games/Social | 16:00 – 17:30 | Conference Room 8 — Cannes | OmniSable

Are you passionate about learning languages? Or do you already speak several? Looking for tips on language learning? Willing to discuss all these peculiar sounds other creatures emit? At this event you'll get a chance to learn new things in an enjoyable, conversational manner.

You will get a chance to speak to people that learn or know a language you're interested in. The event is pretty spontaneous, it has no strict plan, so we may discuss all sorts of freaky facts about languages.

ENTER THE ARENA

Stage | 16:30 – 18:30 (Seating 16:00) | Main Stage — ECC A | Cheetah, BigBlueFox

The fursuit dance contest is back! Watch our dancers shake their tails and move their paws!

COVER THE BACK OF YOUR IDEA

— *Detect strength and fault in your plot to improve your storyline*

Writing | 18:00 – 19:30 | Conference Room 4 — Lyon | fyn

Every story in every type of media has a plot, written stories, comics, screenplays and narrations. This panel isn't about writing or drawing, it is about plotting and how you develop and support a story through the plot behind your idea.

ALL PURPOSE DJ COURSE

— *All you need to know about DJ'ing (Beginners and Advanced)*

Music | 18:00 – 19:30 | Conference Room 1 — ECC Room 3 | Amy Ninetails

In this course we will explain the basics and some advanced lessons of DJing as well as different ways how you can set up a DJ system. This will also serve as a meet and greet and depending on the number of participants there could be time for an individual training.

CLOSING CEREMONY

Stage | 19:30 – 20:30 (Seating 20:00) | Main Stage — ECC A | Cheetah, Pinky

For the first time ever, Eurofurence will have a closing ceremony! We will present interesting and fun statistics from the convention (including the charity total so far) and thank the people who made the convention happen, including staff and hotel. This is the official grand finale of the convention, something not to be missed!

BIG BLUE DANCE

Performance | 21:00 – 05:00 | Main Stage — ECC A | BigBlueFox

Like last year, a lot of talented DJs are going to tear up the dancefloor on the main stage and in the bar. Be there, and have fun! Open End!

DANCE – THE TRIBE OF HARDER SOUNDS

Music | 21:00 – 03:00 | ECC Room 3 | Amy Ninetails, Taiku

The traveling tribe of harder sounds has set up camp in a deserted storage unit in the nearby area!

SUNDAY

DEAD DOG PARTY

Performance | 21:00 – 24:00 | Conference Room 1 — ECC Room 3 | EF Staff

Once more, another Eurofurence is over. Let's enjoy the last day at the hotel and celebrate the end of another fabulous Eurofurence full of fun and action.

PLEASE NOTE:

This list introduces single panels and events at Eurofurence 21. Recurring events are presented on their own pages!
Artists' Lounge Page 60 **Art Show** Pages 58 - 59 **Dealers' Den & Artist Alley** Pages 55 - 57 **Games Corner** Page 60
Fursuit Gameshow Page 27 **Fursuit Lounge** Page 25 **Fursuit Photoshoot** Page 30 **Group Photos** Page 31



- 1 MICROBIOLOGY
- 2 DNA ENGINEERING
- 3 PHYTO ANALYSIS
- 4 MEDICAL CARE

thyltyle

CAMP IN FRONT OF TRADING OUTPOST

(AKA ARTIST ALLEY)

Several years ago, still at the Ringberg Hotel in Suhl, we introduced the Artist Alley because the Dealers' Den had become too small. The Maritim in Magdeburg offered us more space for the Dealers' Den, so we dropped the Artist Alley in favor of two separate Dealers' Den rooms, which still wasn't ideal. When the Den team saw the room in the Estrel for the first time it was like a dream came true – space! But reality hit hard when we realized that not only the amount of attendees kept growing, but also the number of dealers. Sadly we still didn't have enough space to give every applying artist or dealer a proper selling place.

So we were looking for further space to grow once more. Luckily we didn't have to look very far. That's why we can proudly announce that the *Artist Alley* is back at Eurofurence! You will find it right in front of the Dealers' Den.

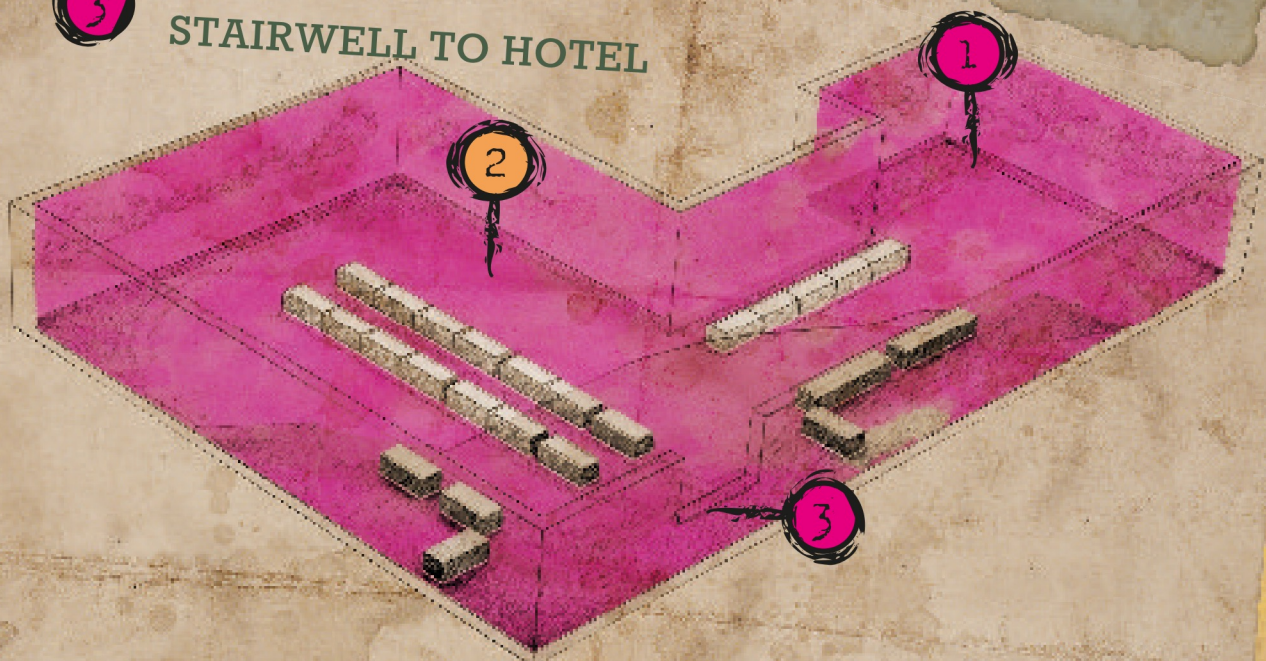
The Alley is meant to be a place for artists who want to sell their sketches, prints, and merchandise during the regular Den opening hours. Everyone is welcome! No applying, just catch a table for some hours or a day: "First come, first served." Only disadvantage: due to German law, selling adult material in public areas is strictly forbidden.

Helping hands for moving the tables back and forth during setup and breakdown are very welcome! If you have any questions, the Dealers' Den team is there at your service.

1 ENTRANCE DEALERS' DEN

2 FOYER 1
Access to Stages, Fursuit Lounge, Art Show

3 STAIRWELL TO HOTEL



CAMPSITE SETUP TIMES

Thursday	11:30 – 12:00
Friday	11:30 – 12:00
Saturday	11:30 – 12:00

OPENING TIMES

Thursday	12:00 – 18:30
Friday	12:00 – 18:30
Saturday	12:00 – 18:30

BREAKDOWN

Thursday	18:30 – 19:00
Friday	18:30 – 19:00
Saturday	18:30 – 19:00

TRADING OUTPOST

(AKA DEALERS' DEN)

Dear fellow furies and customers,

same procedure as every year – once again the Dealers' Den is opening its doors for you to meet with your favorite artists or to get yourself personal souvenirs like sketches, prints, or conbadges. Maybe you are more interested in merchandise such as t-shirts, plushies or other furry-related handmade goods, or you would like to purchase the latest issue of your favorite furry comic? Then have a look at what our dealers have to offer!

Please note that some of the artists offer theme-related goods or Eurofurence-exclusive goods that you may not be able to obtain anywhere else. At our Eurofurence Shop you can get old EF Shirts and other leftovers. Missed a design? Ask what sizes are still in stock.

The Dealers' Den invites you stroll around and meet the artists eye to eye, so feel free to have a chat with them and get to know new people.

The list below provides a short overview of who is sitting where. Possible alterations to the seating plan will be announced on a bulletin in front of the Den entrance. For more information about the artists you can download the Eurofurence smartphone app, see page 14.

MERCHANTS LIST

Area A

Eurofurence Shop, Snow-wolf, wolfgryph

Area B

Fleki & Furry Squad, Henrieke & Karpour, Karakina & Scar3cr0w, Yamavu & Lurinare, WolfyNail & Rotarr

Area C

Anupap Kasook, belo4ka, Canned Talent, Changèr the Elder, Cookie, Furryratchet, Heyriel, Inuki, Rat in a Cup, La bête Nwar, Sturmschwinge

Area D

Black Paw Productions, Don't hug Cacti / BlondeFoxy, Guests of Honor & Fox Amore, Loewi's Liquors, MurDer Wolf, Mystic-Creatures, TaniDaReal

Area E

Cyndi, Danza, Furrystuff, JD Puppy, Mint Dog Store, Nyx, Orphen-Sirius, Sen Grisane, Sternengaukler

Area F

Art by Tazara, Fonyaa, Grion, Lycangel, Miles-DF, Ritka & Solaxe, Silverwind Studios, Vader-San, Yulliandress

Area G

AlectorFencer, Alpha_Ki, Ben-ben's Corner, DragonSew, Eosfoxx, Gothwolf, Karuno, Pan Hesekei, Shiroi, Raitsh Blackfox, Raika de la Noche, Soapasaurus, Tabalon, Trygon

Area H

B.K. Styling Store, Rattata & Rune

Area J

Dolphy, EZCooldown, Isuna, Mirri, Rukifox, Zyxwen

Area K

Ashanti, Gideon, Katara, Manthomex, Twice, Yiffytoys

Area L

Aaaarg Shirts & Blue_Panther, baLOrkIn, Carnage-Venom, DeyVarah, Kampfkewob, Kashmere, Maelle, Menevareth & Damasath, Mio's art studio, Serena Jewel, Shinigami Girl, SilverPaws, Tori's

Area M

Aerdker Plush, Dutch Collar, Frazzle, Raghan

Area N

BloodhoundOmega, Fusselschwarm, Zeor Karethran's Plushie Palace, Mirri, Kaji, Nelena, Nimrais, Torheit die Katze, Ultraviolet



MA



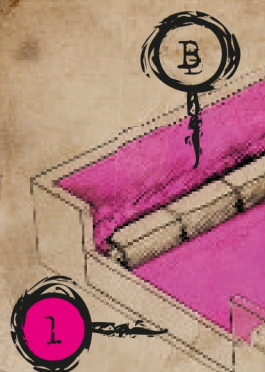
EUR



GUE



TAB





TRADING POST

SETUP TIMES

Wednesday	internal setup	
Thursday	10:00 – 12:00	setup – dealers only
Friday	11:00 – 12:00	setup – dealers only
Saturday	11:00 – 12:00	setup – dealers only
Saturday	18:00 – 19:00	cleaning – dealers only
Sunday	11:00 – 13:00	cleaning – dealers only



OPENING TIMES

Thursday	12:00 – 13:00	super sponsors only
Thursday	13:00 – 18:00	
Friday	12:00 – 18:00	
Saturday	12:00 – 18:00	

DEALERS' DEN EVENTS

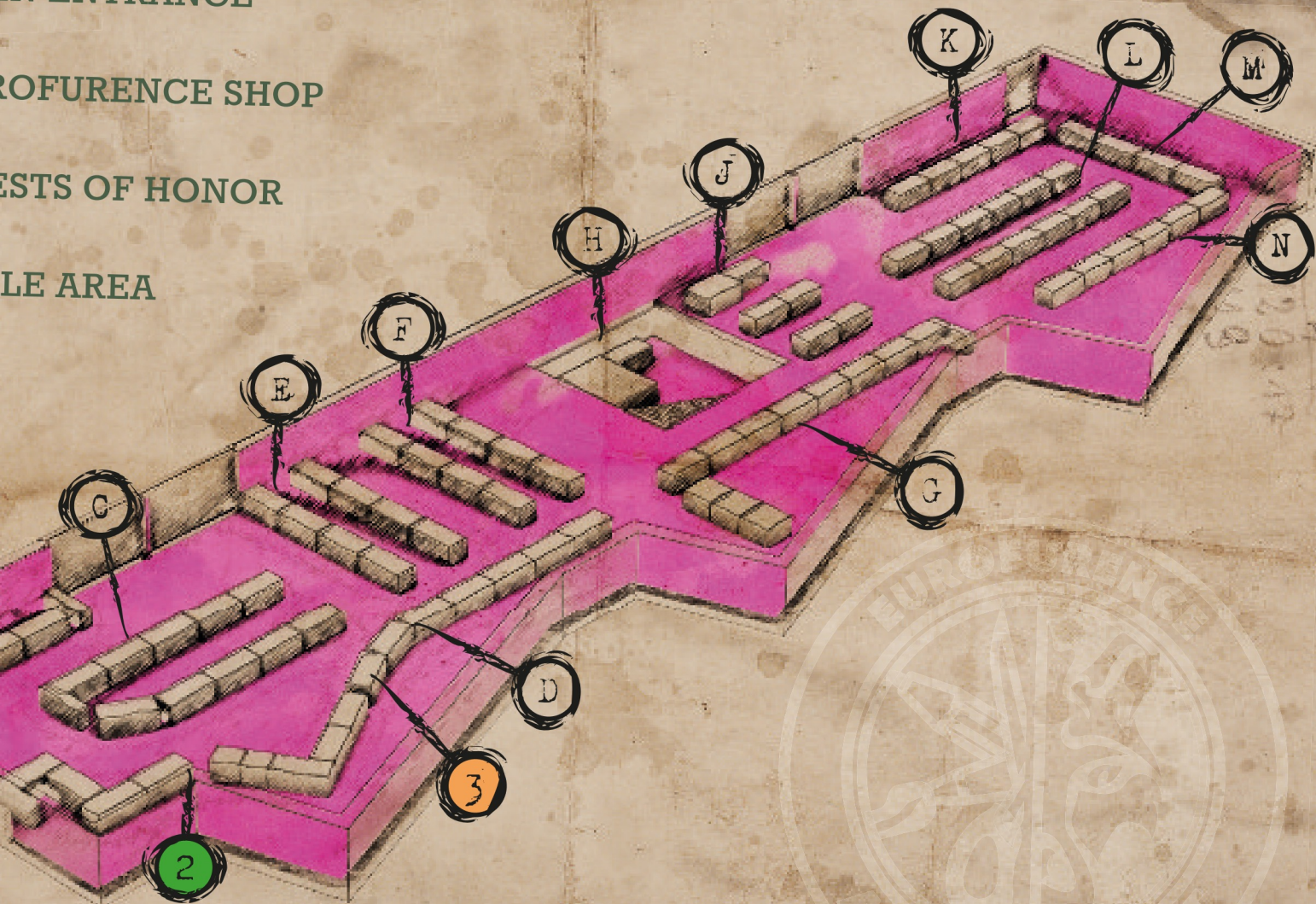
Thursday	20:00 – 22:00	artist & dealers reception
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IN ENTRANCE

OF FURENCE SHOP

ESTS OF HONOR

LE AREA



ART SHOW

Welcome to the EF21 Art Show! From the ashes of a forsaken civilization we bring you the precious cultural masterpieces found amongst the ruins for all to gaze over!

Registration is needed for bidding: You will receive a sticker sheet with coded numbers. Write your bid on it, and simply transfer the sticker to the bid sheet on the marked fields! You can bid any time and as often as you like. As the show wraps up on Friday, you will have a final chance at bidding in the Art Show closing (but be prepared for fast and decisive action). The bidder registration will close an hour before closing.

Items with a full bid sheet go to voice auction on Saturday, followed by the charity auction. You can pick up your purchase after this event at the sales. Please be prepared to pay cash – no plastic. Accepted currency is euro; we can't exchange or accept dollars or pounds.



ART SHOW SETUP TIMES

Wednesday	16:00 – 22:00	setup – artists only
Thursday	09:00 – 12:00	setup – artists only
Saturday	18:00 – 19:00	cleaning – artists only
Sunday	11:00 – 13:00	cleaning – artist only

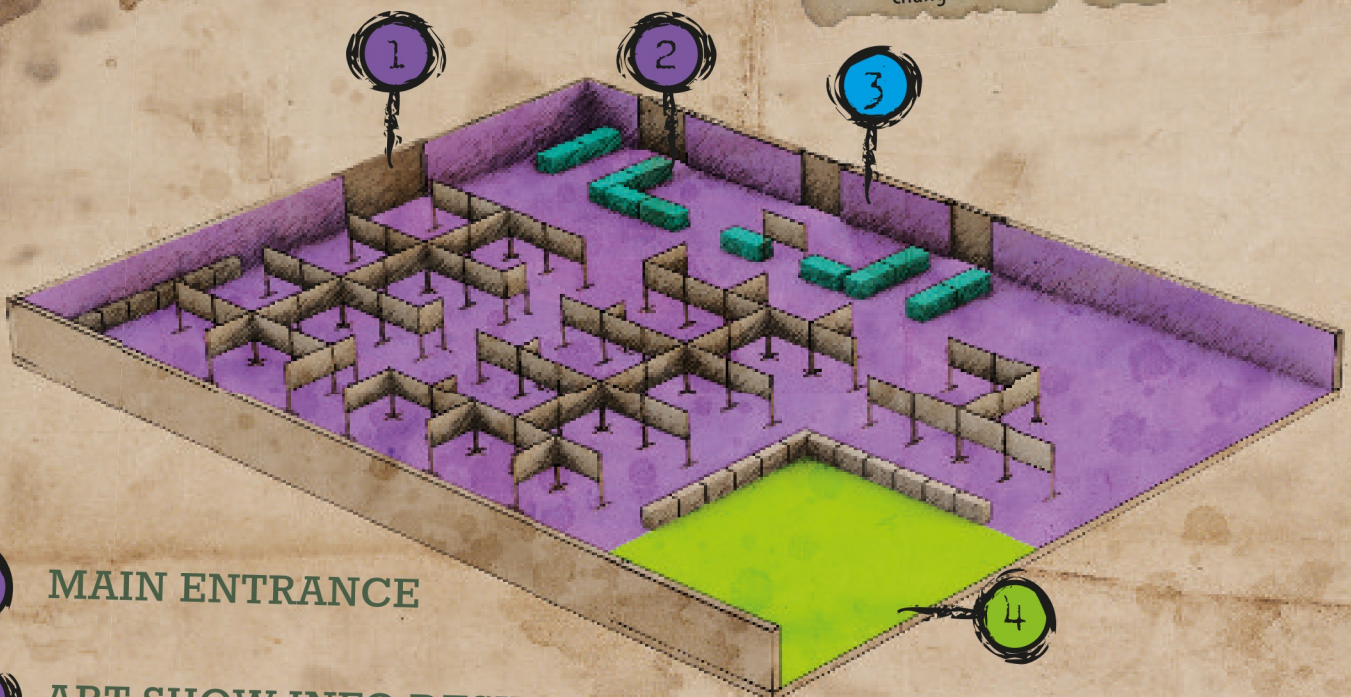
ART SHOW OPENING TIMES

Thursday	12:00 – 13:00	super sponsors only
Thursday	13:00 – 20:00	
Friday	12:00 – 19:00	
Friday	19:00 – 21:00	Art Close - Bidders only
Saturday	14:30 – 18:00	Sales (after Auction)

ART SHOW EVENTS

Thursday	20:00 – 22:00	artists & dealers party See Dealers' Den for details
Thursday	21:00 – 22:00	staff reception artists, dealers and staff on
Saturday	12:00 – 14:00	Art & Charity Auction Main Stage

Please check the bulletins at the Help Desk for changes and announcements!



MAIN ENTRANCE



ART SHOW INFO DESK



CHARITY DESK & EXPO



FURSUIT PHOTOSHOOT

Accessible from Fursuit Lounge only



PARTICIPATING GUESTS

List at time of print, may be subject to change

Ace Stryker
Aiwendil
AlectorFencer
AlphaKi
Anatoliba
Anupap Kasook
Arahn
Ashanti
baLorKIn
belo4ka
BloodhoundOmega
Bluari
Blue_Panther
CarnageVenom
Cayleth
Changer the Elder
Cloudtail
Cream
Davuu
Dey Varah
DividedWolf
Dolphy
Drakryttare
DreamAndNightmare
Edi
EosFoxx
Faolin
Fleki
ForcesWerwolf
FotoFurNL
Fuckie
Grión
Hahul A.C.
Henriek
Heyriel
Hohtis

Inuki
Isuna
Jackrow
Joleii
JosePaw
Kahito
Kaji
Kampfkwob
Karakina Fox
Kashmere
Katara
Kerocat
Khaosdog
Kiguren
Kosse
Kotenokgaff
Laufey
Leundra
Luno Wroo
Lurelin
Maele
Malti
Max Haibane
Meora Hedva
Miles-DF
Mirri
Murlz
Mylunee
Nelena
Nepi
Nerventee
Nimrais
Nyx
Orphen Sirius
Pan Hesekei Shiroi
Pinky

Polaris
Raghan
Ragna
Raika de la Noche
Raitsh
Rajakaen
RatShaman
Ratze
Remix
Rita
Rivalmit
Ruki
Scale
Scheriff
Schiraki
Serena Jewel
Sethaa
ShinigamiGirl
Shiroashi
Silent Ravyn
Simul
Sirana J. Helena
Smaug
Snowshadow
Solaxe
Steel
Sturmschwinge
Swift Ayama
TaniDaReal
Thabo
Thalian
Ti-Killa
Trygon
Twice
Ultraviolet
Vader-San

Vagabonda
Wildering
Windmelodie
Wrulf
Yulliandress
Zephyr
Zyxwen





GAMES CORNER— LET'S PLAY!

Games Corner (Fineas)

Do you have a game that you are looking to play? Come bring it to the Games Corner! We provide a space for all sorts of board and card games. Whether it be a Magic: The Gathering, Warhammer 40k or Agricola. All are welcome. Please contact Fineas to discuss any specific games you would like to organize that require more planning.

Green and Unpleasant Land (Robin Poole)

Tabletop RPG for up to 5 players. We left poisonous cities of our creators far behind and made a savage new world in our own feral image. It's all just peachy if you are the one with the most bullets, right? Live and die on the fury road and all that drek. But something is growing in those old dirty cities. Something that's fit to tear you down and spit you out all messed up.
Uses Vincent Baker's Apocalypse World system.

Warhammer 40.000 Furs-Meet (Ryudar)

Whether you are a fellow Wargamer of the 41st Millenium or you are just interested in the hobby, feel free to come over and watch the armies of the grim dark future collide!

Note: Games will start as soon as the Games Corner opens. Please look at the house-rules (located at the Games Corner Rooms) if you want to participate.

OPENING TIMES

Every Day | 20:00 – 24:00 | Conference Room 4 — Lyon

| Conference Room 5 — Straßburg

Please check timetable and notice boards -

ARTISTS' LOUNGE

Do you like spending your evening around other artists, drawing and exchanging techniques? Then this social event is the right place for you being all creative!

OPENING HOURS

Daily | 09:00 – 24:00 | Estrel Hall B



OPEN STAGE

My dearest explorer,

if my calculations were correct, my letter should be in your paws on your first day in the ancient ruins of Berlin-Estrel. It's my pleasure to welcome you here and I can only imagine how difficult it was for you to get here. I just hope you haven't encountered the confusing monster of »S-Bahn« that still seems to be around these days.

Well, luckily you won't be alone during your exploration of the Estrel and to build and strengthen the bond you share with your fellow explorers, it is important to share time with each other. Time that isn't filled with the hard work of research.

For this purpose I am proud to tell you that I've found a place where everyone can offer activities for the others to participate in: It is located in the **ECC Foyer 1** and is called **Open Stage**. Luckily I was also able to get electricity working again and install a PA system, some proper lighting and a projector for you to use. If you need any of my systems or need help with using the Open Stage in general, please don't hesitate to ask ConOps.

Sadly there is also an exception regarding access to the Open Stage, my friend: Every day between 19:00 and 23:00 the PA system isn't able to operate properly. As far as I know there are some kind of stars around that require silence. Please check the conference schedule to find out whether the open stage is ready to use in your desired time slot.

Sincerely yours,
Dr. P. Dragonclaw



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VANCOUFUR

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ART BY GUEST OF HONOR ONNANOKO



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AlectorFencer (Claudia Schmidt)
Alex Crash (Alexander Stolley)
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Alterplane (Benjamin Ash)
Amber Eyes
Angus (Matthias Bauer)
Araku (Felix Engemann)
ArcZero (Marcel Bacher)
Aroxix Downfall (Mike Willscheid)
arutsu (Guna PETROVA)
Atkelar
Atmik
bagheera (Markus Bettinger)
Balto (Peter Huber)
Basil Lion (Vasyl Karpov)
Beowolf Tailchaser (Alexander Leistner)
Blastdav (David Coleman)
Blazingstar (Alex Donker)
BoKo
Bolt (Devin Lehmann)
Caine (Uriah Beagle)
Canis Rufus (David Elliott)
Carex (Thomas Ripar)
Chaiya (Michael Zoschke)
CheetahPaw (Vitalii Husach)
Cheetor (Grant Carter-Brown)
Chitto (Johannes Becker)
Chrysler
Climantris (Matthias Aenishänslin)
Cleo (Caroline Gemming)
Codydog (Cody Stapp)
Coltlan (Thorsten Wielert)
Da Ti (Stefan Reyelt)
Daggett
Dahlia Felis (Tanja Jost)
DarkenTiger (Nicholas El-Khoury)
Darkwing (Torsten Stalke)
Dax Cyro (Kjetil Engen)
Den (Dennis Gierling)
Dingo (Eric Kummer)
Dinoex (Dirk Meyer)
Dorve Rimfjord (Marcus Solemslökk Helgemo)
DragonEmotion (Stefan Krebs)
Dragoneye
Eddi85 (Andreas Niethammer)
Emphy (Jørgen Karlsen)
Entei-rah (Terence Burrige)
Ephas
Fafnir (Oliver Christen)
Feligris
Fenris Lyall
Final3cho
FluffyDraco (Andreas Klingenberg)
Freaky
FurryFoxus (Patrice Meyer)
GeorgeFoxtail
Giggles (Philipp Bertrams)

Ginge
Gitta (Margitta Reuter)
Giza White Mage (Douglas Muth)
Go-ro-f (Frederik Altvater)
Grimtooth (Sebastian Sauerborn)
gummi bjorn (tim sejr rasmussen)
HakuPamfer (Michael Mandelsberg)
Hannes - Nala (Stephan Heinrich)
Harvy (Hartman Riggs)
hHp (Hannu-Heikki Puupponen)
Hirokin Darkfury (Walter Troska)
Howee
HungryWulfy (Claudio De Steffani)
Hurga (Hanno Foest)
Hyro (fabien lamarre)
Icefumy (Martijn Smitshoek)
IceWolf (René Esch)
Ichigo-Neko
Inarifox (Patrick Dreier)
Inarys (David Geiger)
Jaxx
Jazoray (Martin Winkler)
Joleii
Jona (Jonathan Oppeel)
Joon (Jon Fredrik Strøm)
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JPB (Jukka Toivonen)
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Kazookie (Ingebrigt Hårstad)
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Kerubia (Felix Lembcke)
Kimura
KingSimba (Yao Guang Ang)
Kiro (Marcus Jäkel)
Kiwaloo
Klavots (Mark Bouwman)
Kristofferson Silverfox
Krueemel (Michael Denthaner)
Kulze (Stefan Schopf)
KuraiHan (Hanna Ilvas)
Larvagandor (Mathias Kern)
Leaf Fox (dennis holm)
Lemrethh (Gregor Horst)
Leon Heart
Levi (Randy Seelen)
Lif Anderson
Lord Leonidas Aquillon
LUCA
Luna Wolf
Lunam Vehicula
Lupo (Markus Volk)
Luskfoxx (Lutz Wolfrum)
Majik Bear
Makuta (Michael Bies)
Malik (Geronimo Jagielo)
Marcy (Marc Fink)
MawringFox
Micel (Michael Kretz)

Milkyway (Miguel Hirschmann-Tesching)
Mitch
Monoko
Monti (Frederic Jud)
Motaro (Jaan Lohikoski Håkansson)
Mran (Heiko Gemming)
Mstr f Dstrctn (Ronny Jänsch)
N3m3sis (David Hänggi)
Naetaru Otter (Erik André Paulsen)
Nano N. Yum (Jeroen van der Holst)
Nanuk Anori
Natsuke (Danny Tick)
Naxus (Lukas Brill)
Nephelis
Nerkitt (Martin Schuster)
Nesias von Wolfen (Alexander Wicher)
Nightwolf (Jan Bürgi)
NoWolf (Daniel Gießmann)
Orange
Pez (Marco Thomas)
Ponch (Daniel Wäldin)
Q-dk (Lars Rosenville)
Qetesh (Thomas Schoenteich)
Ra-Fluffsky (Michaël Schwager)
Raedwulf
Rakurim
Ralen Fox
Raschkar (Heribert Vogt)
Raver Neonlight (Nikolai Johnsen)
Rawazu
Recherei (Jared Frankel)
RedWolf
ReedyCreek (Torsten Kuehn)
Remus (Johannes Landerer)
Ren Ren
Rena Die Fähe (Ralf Biste)
Reyvan (Rafael Roman)
RiNax (Tobias Thiele)
Samtino (Sam Nentwig)
Sáy
SCALAR (YASUHARU NAITO)
Schnee
SciFox (G. Jakob Lauth)
Seamus Shamrock (Daniel O'Toole)
Seimei (Christian Linke)
Shadowfang (Randy Korndörfer)
Shadox (Aivis Vidins)
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Shyboar (Romano Eberwein)
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SpotTheHyena (Thimo Steiner)
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Tapik (Daniel Rogoschin)
Tarquil Sagittarius (André Danielsen)
Tatsyr
TeaRex
Techwolf (Sander Leget)
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Thomas (Marc Lehmkuhler)
Tiaan (Chloe Wilson)
TiBoth
Tokky Foxena
Tora Cyro (Marthe Houlder Gjerstad)
TrustyFox (Jan Lars Linke)
Tsanawo (Rik van Nuil)
Twilight (Thomas Heidemeyer)
Tye Dye
Ulli (Ullrich Reuter)
Vauban (Hacker Lukas)
Vaulz
Viceroy91
Virens (Max Piorek)
Vulpes Rex (Michael Burlake)
VVolfson (Gunnar Kristian Kulleseid)
Vytani
Weatoef (Lars Wijtemans)
Werewolf (Daniel Thielke)
White Tiger (Stephan Anders)
WhiteKiBA (Sebastian Wessalowski)
Wiggle (Lars-Benedikt Steffenhagen)
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Wolfstone (Mathias Ghahremanpour)
Wolftale (June Ek)
Wrulf (Roope Määttä)
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Xenofur (Christian Walde)
Yamkalia (Laura Stumpf)
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zero17011987 (Sven Erichs)
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Doruvon

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Dutch_Wolf (Erwin Burema)	Joel Fox (Joel Mickelin)	Minn	Shifty (Beat Maurer)	Vonkie
Echte Sinte (Tobias Zehren)	Johann Ehrler (Jan Maschinsky)	Mirror Wolf (Rene Zimmermann)	Shinsuen	Vutez (Pascal Möhles)
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Fenrir (Mark Horvath)	Keeba	Murppy (Anthony Zanta)	SnowSpott (John Filbert)	Zenon
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AmurUssuri

TiBoth

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Keenora

Track Lead Photography:

Akulatraxas

Track Lead Creating Art:

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Fendracus

Flookie (Martin Schwager)

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KingSimba

Littlecheetah

Lupo

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Fawnspots

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Mesur

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Rhubarb The Bear

Cosmik

Garra

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weeping_angel

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Raxtor

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Kralle

Athesis

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And many thanks to any short-term volunteers and veterans, who are not part of our active team this year, but support us nevertheless!

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Mystifur (Oliver Bartel)

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Crew:

Basil Lion (Vasyl Karpov)
 Fallenwolf
 Jake R. (Robin van der Ploeg)
 Kazzador
 Klaatū
 Kuzi
 Werewolf
 Wulf
 Yuna

And the kind helpers running the Badge booth and assisting with the Fursuit Lounge setup.

Photoshoot

Team Director:

Atkelar

Vice Lead:

NewEinstein

Additional Photographers:

Jason Blake
 sekaab

Crew:

Fuwo
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 Emphy (Jørgen Karlsen)
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doco

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 Mstr f Dstrctn

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 PatriX R. Darkhoof

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 Snow-wolf (Patrizia Dona)
 Trygon (Eric Schubert)

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 Pattarchus

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Advertising Manager:

Trygon (Eric Schubert)

Advertising Flyer:

Heyriel

Proofreaders:

Kamuniak
 MOW

3D Artist:

PatriX R. Darkhoof

Printing:

Skunki
 Druckerei Karolus GmbH

We also wish to thank our volunteer paramedics, who are always around to help sick and injured furs...

...and of course everybody who lent a paw on this convention to make it possible. Even if you're not specifically mentioned here, we appreciate your assistance.



ARTISTS' CREDITS

WE WOULD LIKE TO INTRODUCE ALL THOSE CREATIVE MINDS WHO HELPED MAKING THIS CONBOOK A COLORFUL MEMORY AND HELPFUL GUIDE OF THIS CONVENTION TO YOU. THEIR ILLUSTRATIONS BREATHE LIFE INTO THE CONVENTIONS' THEME. THANK YOU!

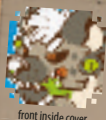


pg. 60

Blue_Panther

Vector addict and ink blotch collector with a soft spot for crumbly pencils or sloshy water colours

find me here:
<https://www.weasyl.com/~bluepanther>



front inside cover

Kossetsu

Cheese eater hyena. My everyday life consists of drawing animal people, drooling over art and listening to noisy music.

find me here:
<http://www.furaffinity.net/user/bablog/>



cover

Kenket

Tess Garman aka Kenket paints things from her underground lair in the Colorado mountains. To discover absolutely nothing more about her mysterious, paint-splattered lifestyle (but to view enormous heaps of art) please visit her FA and experience the sheer thrill of seeing animals.

find me here:
<http://www.furaffinity.net/user/kenket/>



pg. 10

Kuro

"Hey there, this is Kuro speaking. I'm a female being from Germany. I work as a zookeeper and in my free time I love to draw, game, read, yadda yadda. I'm a big sushi-lover, tattoo-enthusiast and soundtrack-addict."

find me here:
<http://www.furaffinity.net/user/kuro/>



pg. 2

Kashmere

A traditional hobby artist from Belgium. Loves plants, goldfishes and horses!

find me here:
<http://www.furaffinity.net/user/kashmere/>



pg. 6, 30, 32
back inside cover

Shiroashi

A semi-professional artist from Germany. Often found hidden in a dark place stuck between two monitors and a graphics tablet. Can be allured with the aromatic scent of coffee.

find me here:
<http://www.furaffinity.net/user/shiroashi/>



pg. 45

Bluari

Traditional and digital illustrator from Poland. Mostly self-taught, specialises in fantasy- wild life- folklore and tribal topics. Can't exist properly without good music.

find me here:
<http://www.furaffinity.net/user/bluari/>



pg. 7

Cheetahpaws

Cheetahpaws is an artist from Singapore, who has been teaching as an art instructor in a local art school. He has published a few calendars with Furplanet and is currently working on his first artwork.

find me here:
<http://www.furaffinity.net/user/cheetahpaws/>



pg. 54

Rox

"I'm Rox, a French digital artist. I've spend 5 years studying 3D in animation and lately in video games. I am now focusing to work professionally as a concept artist."

find me here:
<http://www.furaffinity.net/user/-rox/>



pg. 28

EosFoxx

She loves drawing mammals, birds and landscapes. Her favorite dishes are steak, sushi and potato soup

find me here:
<http://www.eosfoxx.de>



pg. 36, 59, 67, 68

BloodhoundOmega

A digital media designer by trade I spend both - my working and my free time - expressing creativity. While also open to digital art I am an unshaken defender of the traditional medium. What I enjoy doing most is developing my headworld, Ileyeah, surrounding my Bloodhounds and their lore.

find me here:
<http://www.furaffinity.net/user/bloodhoundomega/>



pg. 61

Heyriel

A 20 year old artist and garden enthusiast from Germany. Loves digital painting, old history/art, everything anthro and hot summer days.

find me here:
<http://www.furaffinity.net/user/heyriel/>



pg. 12

Meora Hedva

Meora Hedva is a freelance illustrator for fantasy, onirism and animal art since 2007 - She works only with traditional mediums and coffee to make a dreamy world come alive.

find me here:
<http://www.furaffinity.net/user/meorahedva/>



pg. 12

Alpha_Ki, Jul and Twice

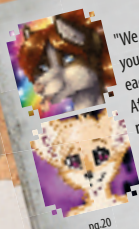
Together we imagined a ruined, yet beautiful world - while looking for visual inspiration for this world, we came across the libraries of Berlin. We finally picked the Philological Library of Freie Universität Berlin - a modern building made of glass. Bright and filled with light it is perfect for letting trees and plants grow like in a giant greenhouse.

find us here:
<http://www.furaffinity.net/user/alphaki/>
<http://julsteele.deviantart.com>
<http://www.furaffinity.net/user/twice/>



pg. 12

centerfold



pg. 20

Ruki and Isuna

"We basically know each other since we were young - really young. But then we lost sight of each other and reunited through the fandom. After some initial difficulties we managed to reignite that friendship and are glad to combine our efforts for the sake of our watchers :)"

find us here:
<http://www.furaffinity.net/user/ruki/>
<http://www.furaffinity.net/user/isuna/>



pg. 24

Vinaru

"Hey there, I'm a digital artist from Germany, who is also known as Trygon. Next to drawing I love music, games, sushi and I have a thing for Sci-Fi stuff" :D

find me here:
<http://www.furaffinity.net/user/vinaru/>

FILLERS

Page 13 - Nepi
Page 13 - Ruki
Page 18 & 19 - Henrieke
Page 25 - Ruki
Page 25 - Mina
Page 27 - Kiguren
Page 31 - Ashanti
Page 33 - TaniDaReal

Page 37 - Canned Talent
Page 42 - CannedTalent
Page 44 - CannedTalent
Page 59 - Mirri
Page 59 - Rotarr
Page 62 - Laufey

Various artwork

We would also like to sincerely thank those artists who contributed artwork all around the convention. You put a complexion on our theme.

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Badge Artist:
T-Shirt Artist:
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Standeers:

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AlectorFencer
Johis
Alpha_Ki
TaniDaReal
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Titash
Heyriel



白足

